

Overview

- **Timed Automata** / UPPAAL
 - Verification
- **Priced Timed Automata** / UPPAAL CORA
 - Optimal Scheduling (multicore applications)
 - Optimal Infinite Scheduling
 - Multi objective optimization
- **Schedulability Analysis & Scheduling**
 - Single Core, Multi Core
 - Dynamic voltage Scheduling
 - Energy Automata
- **Stochastic Priced Timed Automata** / UPPAAL SMC
 - Statistical Model Checking
 - Low Power Medium Access Protocol
 - Stochastic Hybrid Automata
 - Energy-Aware Buildings
 - Battery-Aware Scheduling
- **Stochastic Priced Timed Games** / UPPAAL STRATEGO
 - Optimal & Safe Syntheses
 - Energy-Aware and Optimal Satellite Scheduling
- **Conclusion**



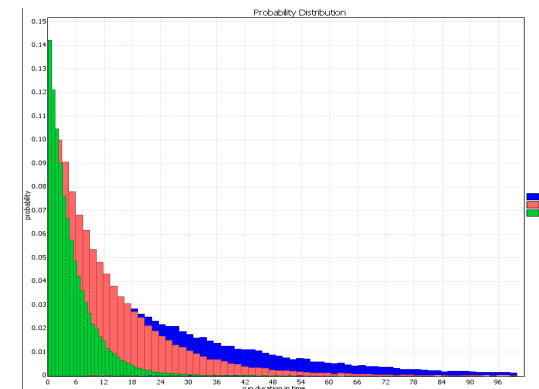
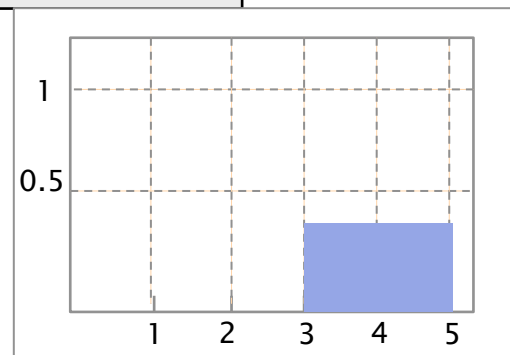
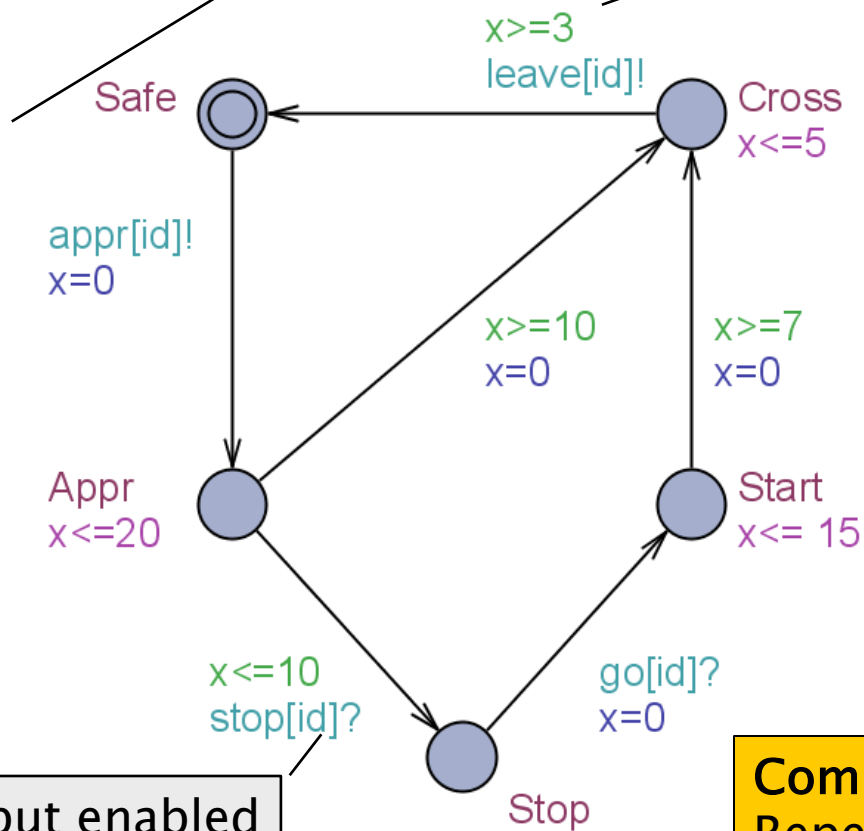
Stochastic Timed Automata



Stochastic Semantics of TA

Exponential Distribution

Uniform Distribution

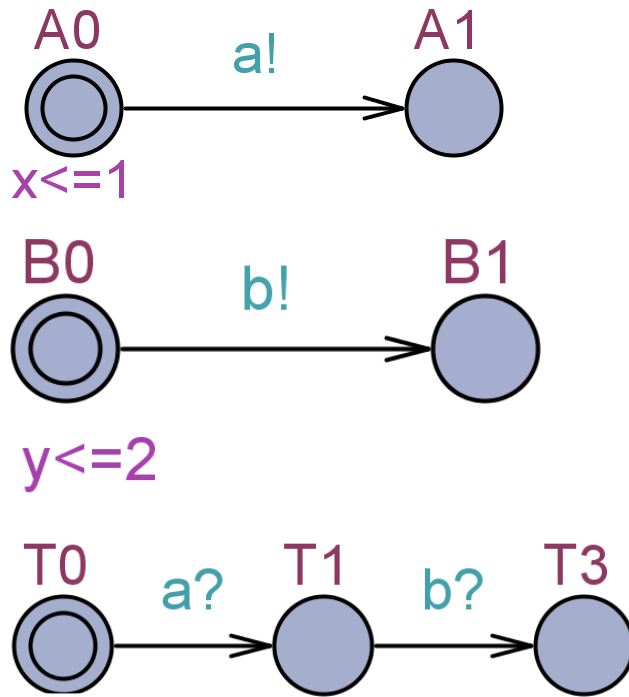


Input enabled

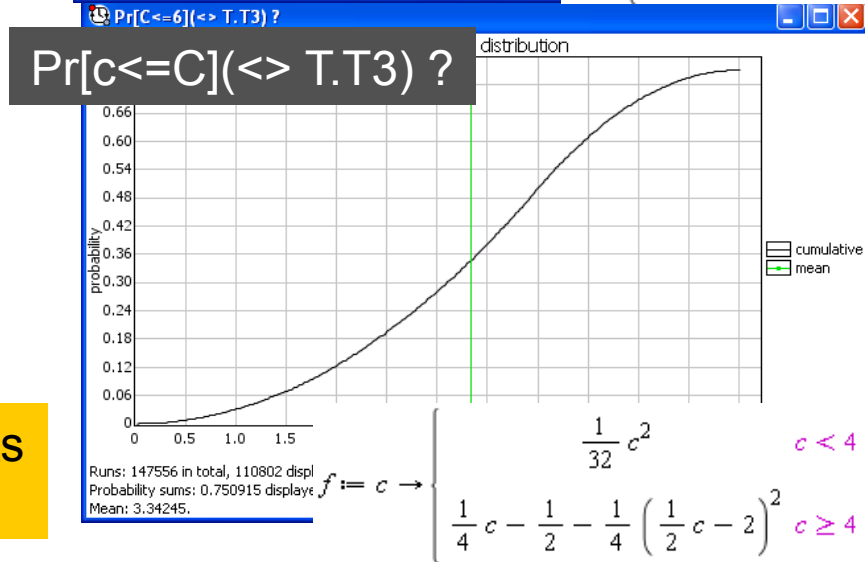
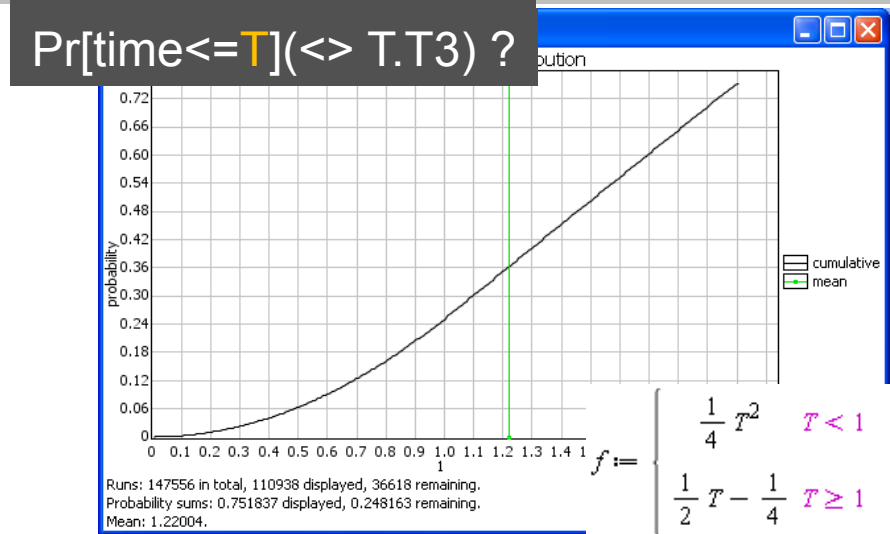
Composition =
Repeated races between components
for outputting



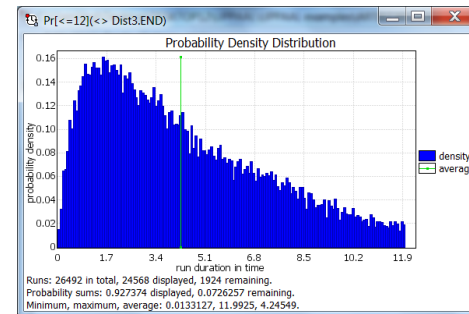
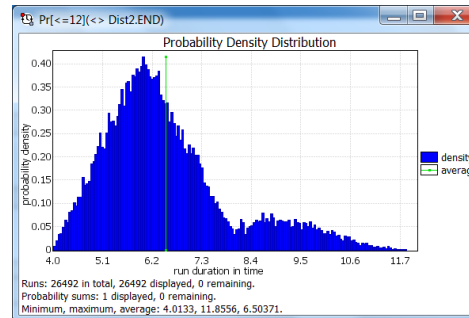
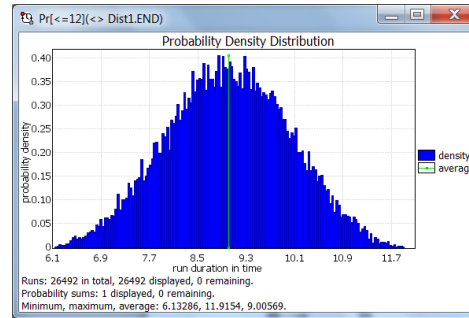
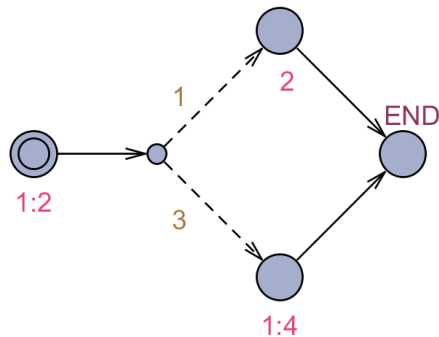
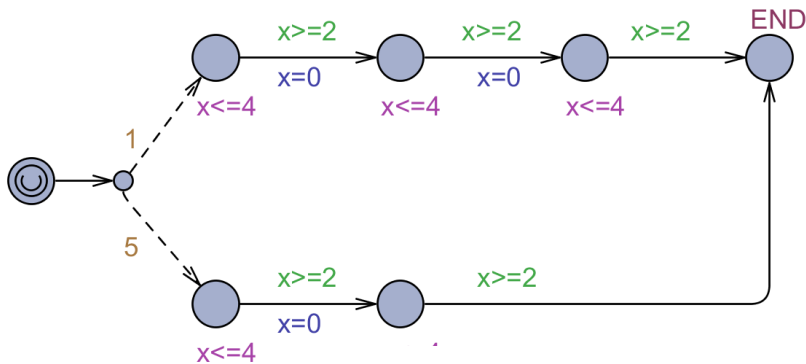
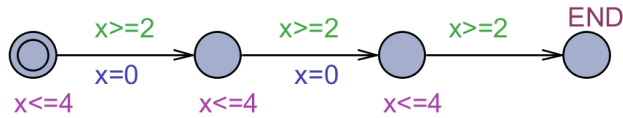
Stochastic Semantics of Timed Automata



Composition = Race between components for outputting



Beyond Uniform / Exponential Dist.



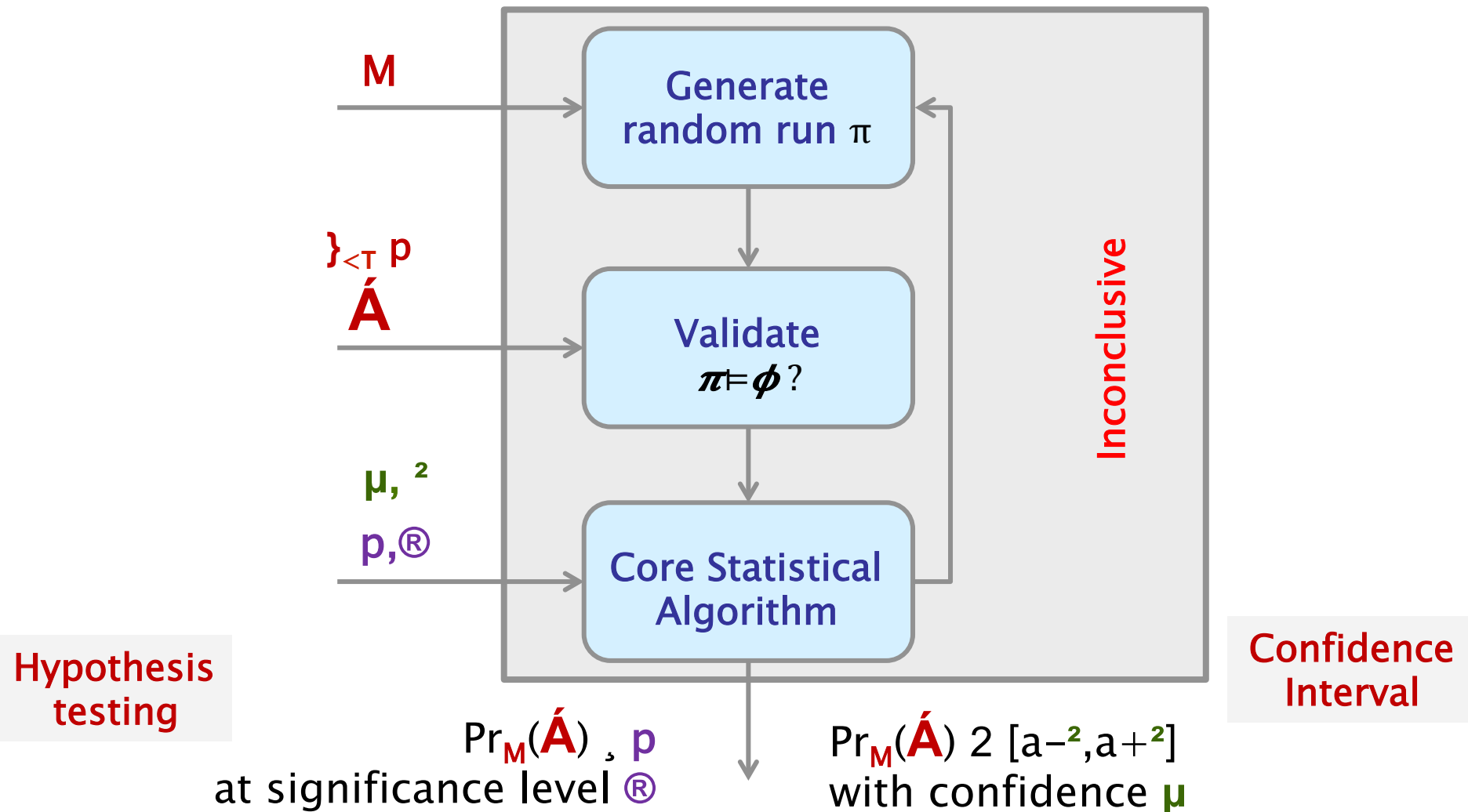
Includes all Phase-Type Distributions.

Can encode any distribution with arbitrary precision.



Statistical Model Checking

[FORMATS11,
LPAR12, RV12]



Queries in UPPAAL Syntax

- Evaluation

`Pr [<=100] (<> expr)`

- Hypothesis testing

`Pr [<=100] (<> expr) >= 0.1`

`c <= 100 # <= 50 [] expr <= 0.5`

- Comparison

`Pr [<=20] (<> e1) >= Pr [<=10] (<> e2)`

- Expected value

`E [<=10 ; 1000] (min : expr)`

Explicit number of runs. Min or max.

- Simulations

`simulate 10 [<=100] { expr1 , expr2 }`



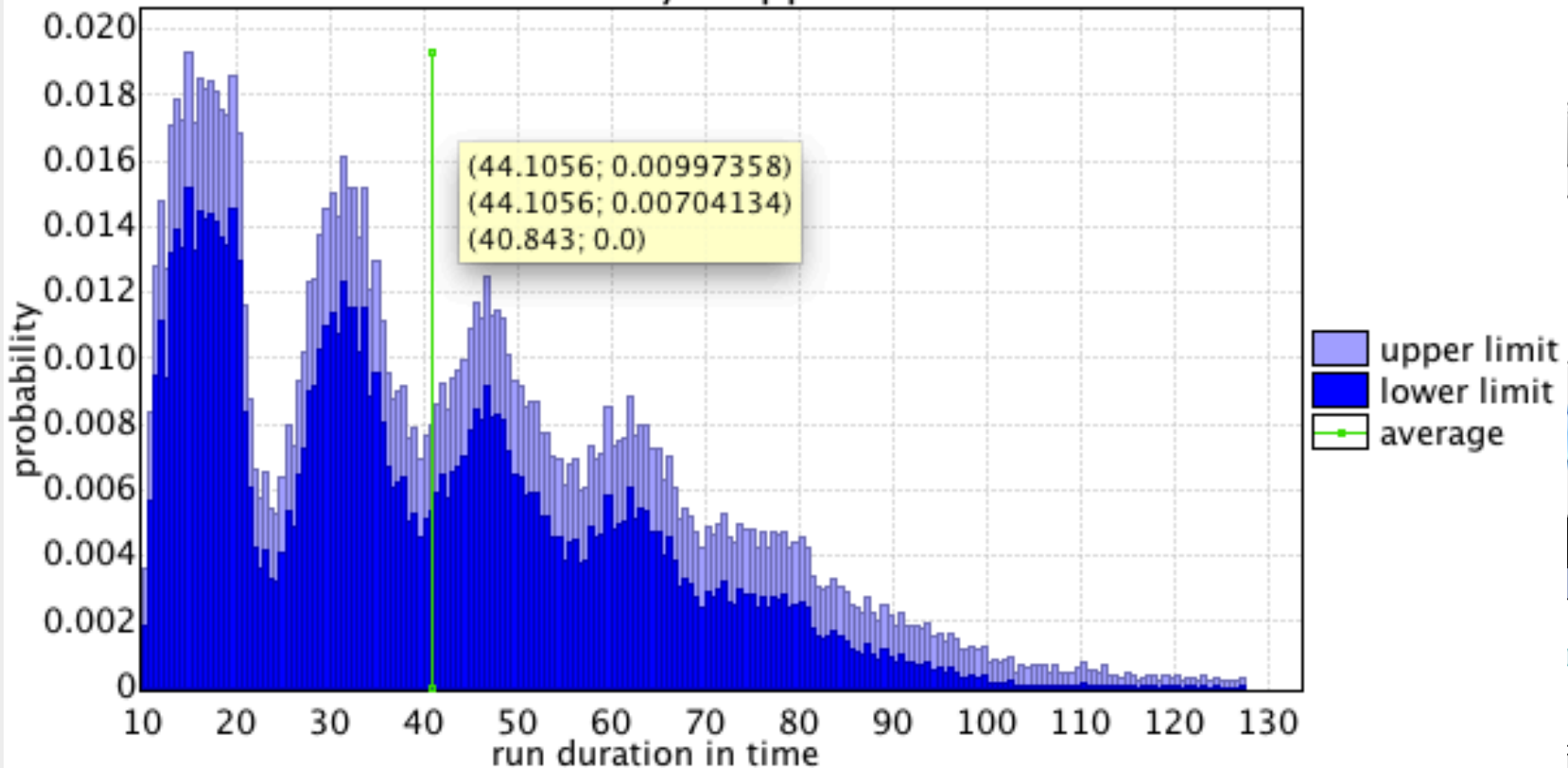
Queries in UPPAAL SMC

Pr[≤ 200]($\langle \rangle$ Train(5).Cross)

Message

Pr[≤ 200]($\langle \rangle$ Train(5).Cross)

Probability Clopper-Pearson CIs



Parameters: $\alpha=0.01$, $\epsilon=0.01$, bucket width=0.587972, bucket count=200.

Runs: 26492 in total, 26492 displayed, 0 remaining.

Probability of SMC, P. F. Schupp, July 2015

Average: 40.843.

Kim Larsen [8]

Queries in UPPAAL SMC

$\text{Pr}[\leq 100] (\langle \rangle \text{Train}(0).\text{Cross}) \geq 0.8$

The screenshot shows the UPPAAL SMC interface. On the left, there are two 'Drag out' panels. The first panel, titled 'Enabled Transitions', lists 'Train(5)' and 'appr[0]: Train(0) --> Gate'. The second panel lists various 'Gate.list' and 'Train' variables. A 'Next' and 'Reset' button are below. The main window displays a 'Message' dialog box with the text: '(149 runs) H1: Pr(<> ...) <= 0.79 with confidence 0.99.' and an 'OK' button. The background shows a partial view of the model's state.

$\text{Pr}[\leq 100] (\langle \rangle \text{Train}(0).\text{Cross}) \geq 0.5$

The screenshot shows the UPPAAL SMC interface. On the left, there are two 'Drag out' panels. The first panel, titled 'Enabled Transitions', lists 'appr[3]: Train(5) --> Gate' and several 'stop' transitions. The second panel lists various 'Train' variables. A 'Trace File:' field and 'Prev', 'Next', 'Replay', 'Open', 'Save', 'Random' buttons are below. A speed slider is at the bottom. The main window displays a 'Message' dialog box with the text: '(651 runs) H0: Pr(<> ...) >= 0.51 with confidence 0.99.' and an 'OK' button. The background shows a partial view of the model's state.

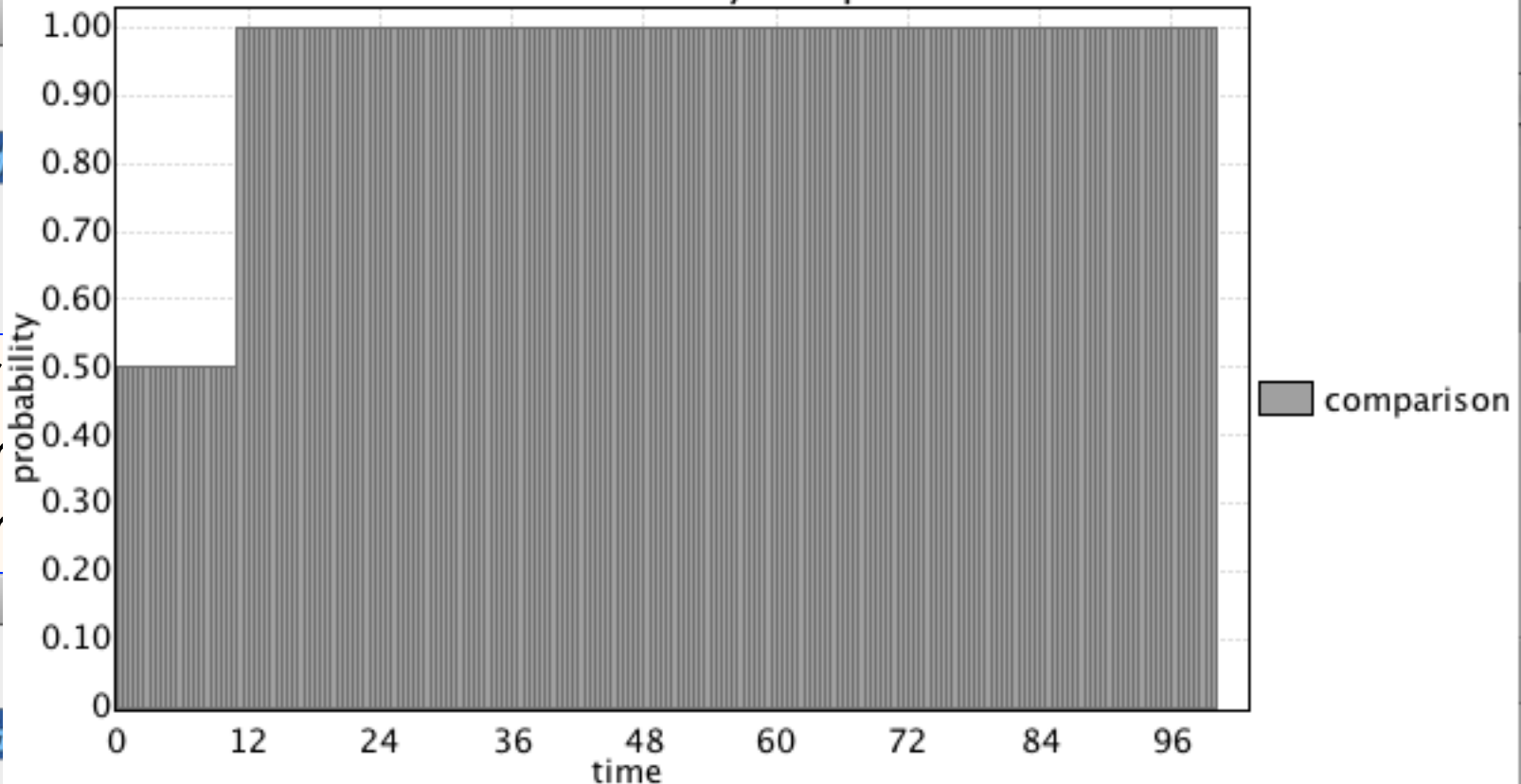


Queries in UPPAAL SMC

$\text{Pr}[\leq 100](\langle \rangle \text{Train}(5) \text{Cross}) \geq$

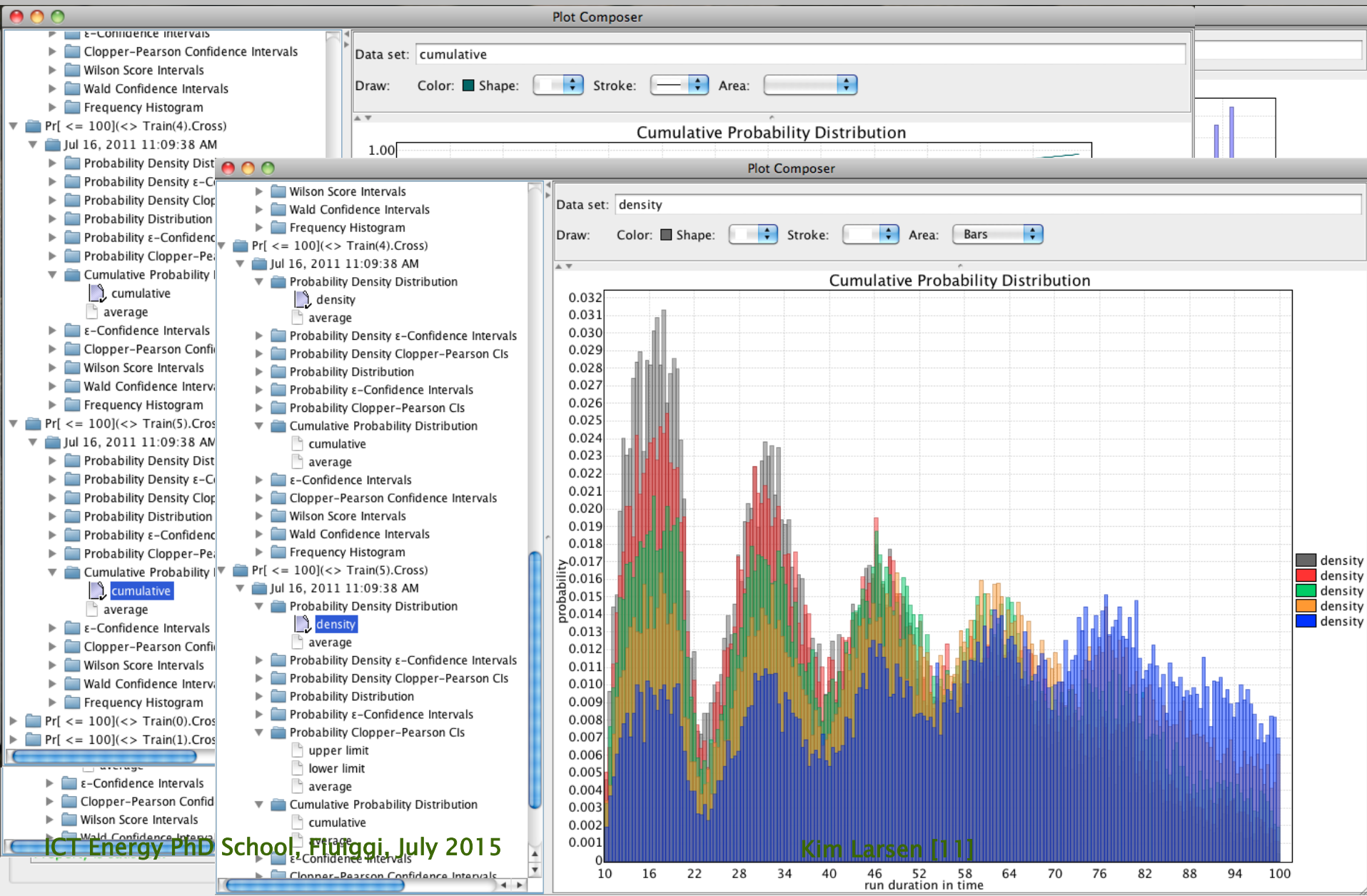
$\text{Pr}[\leq 100](\langle \rangle \text{Train}(5).\text{Cross}) \geq \text{Pr}[\leq 100](\langle \rangle \text{Train}(1).\text{Cross})$

Probability comparison



value 0.0 means less-than is true.
value 0.5 means probabilities are indistinguishable.
value 1.0 means greater-than is true.

Analysis Tool: Plot Composer



DEMO



LMAC

node	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	d	d	d	d	d	3	3	3	3	3	3	3	3	3
1	i	d	d	d	d	d	1	1	1	1	1	d	d	d	d	d	2	2	2	2	2	2	2	2	2	2	2	2	2	2	2	2	2	2	2
2	i	d	d	d	d	d	1	1	1	1	1	d	d	d	d	d	2	2	2	2	2	d	d	d	d	d	3	3	3	3	3	3	3	3	3
3	i	i	i	i	i	i	i	w	w	w	w	w	d	d	d	d	d	0	0	0	0	0	0	d	d	d	d	4	4	4	4	4	4	4	4
	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	32	33	34



Lightweight Media Access Control

- Problem domain:
 - communication scheduling
- Targeted for:
 - self-configuring networks,
 - collision avoidance,
 - low power consumption
- Application domain:
 - wireless sensor networks
- **Initialization** (listen until a neighbor is heard)
- **Waiting** (delay a random amount of time frames)
- **Discovery** (wait for entire frame and note used slots)
- **Active**
 - choose free slot,
 - use it to transmit, including info about detected collisions
 - listen on other slots
 - fallback to Discovery if collision is detected
- Only neighbors can detect collision and tell the user-node that its slot is used by others



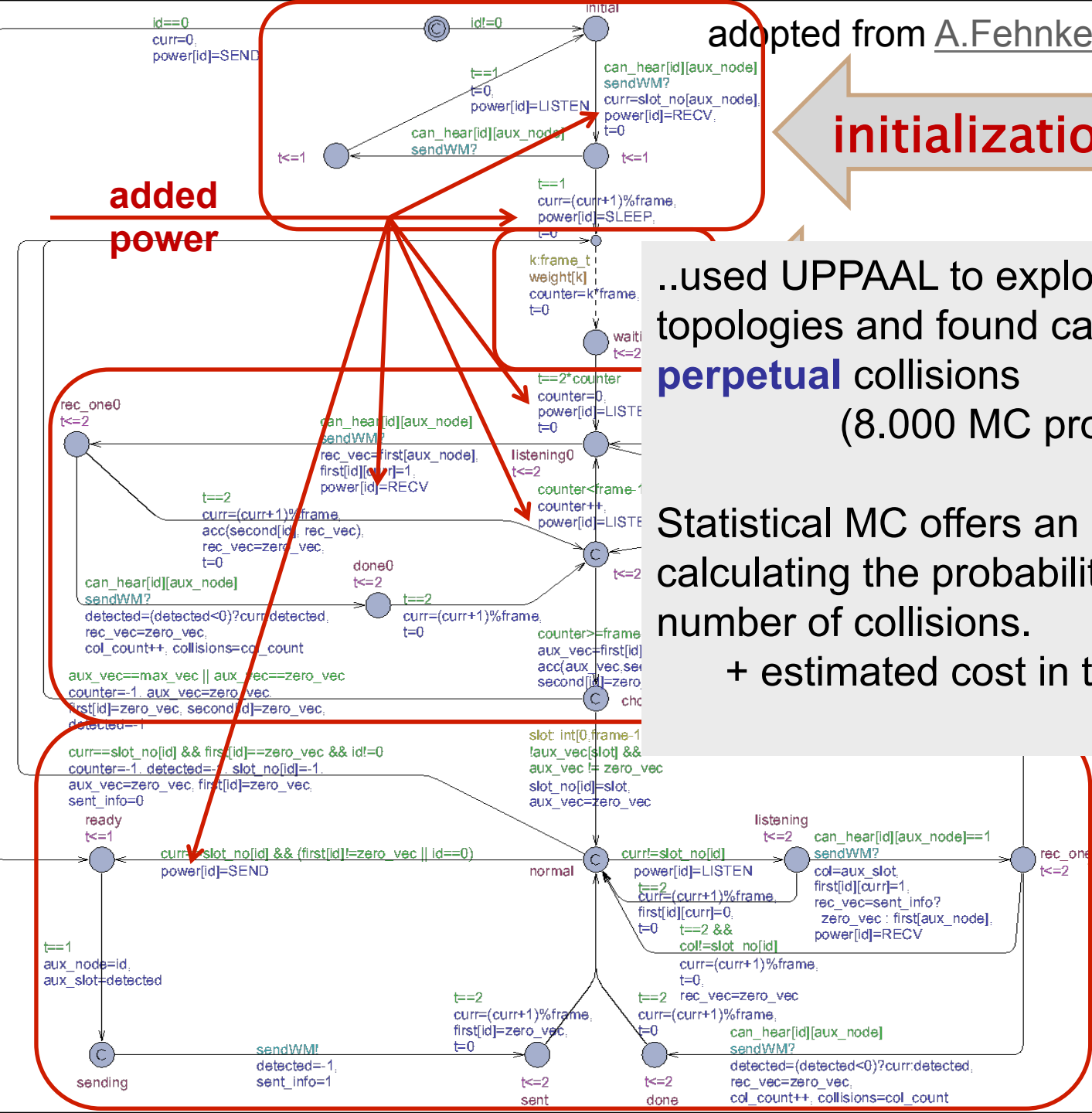
initialization

added power

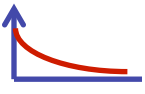


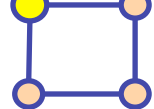
..used UPPAAL to explore 4- and 5-node topologies and found cases with **perpetual collisions** (8.000 MC problems)

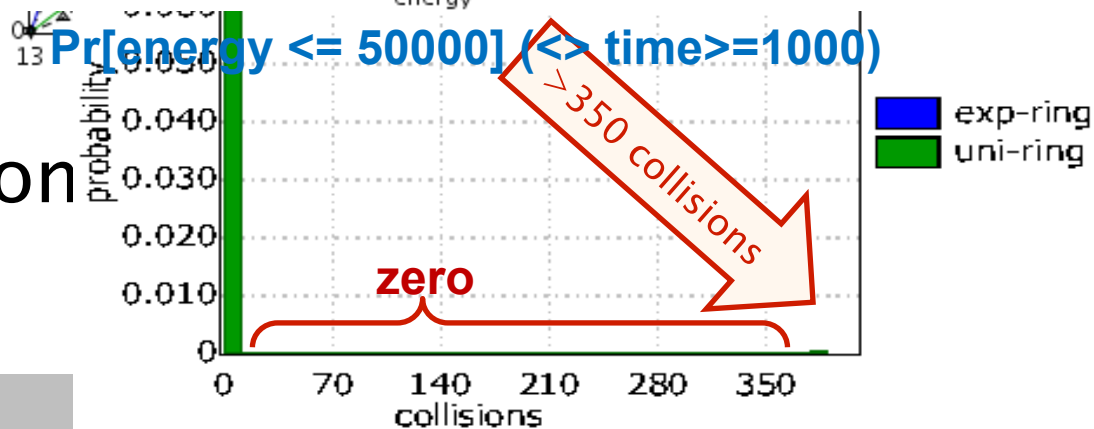
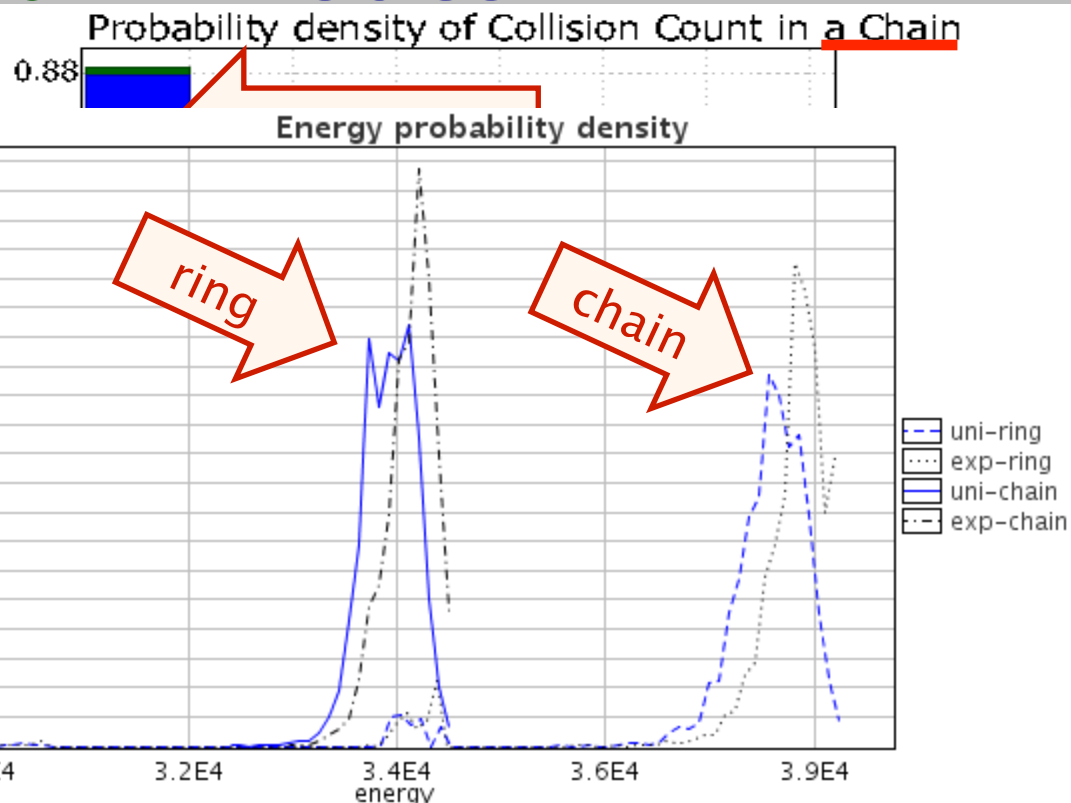
Statistical MC offers an insight by calculating the probability over the number of collisions.
+ estimated cost in terms of energy.

active usage



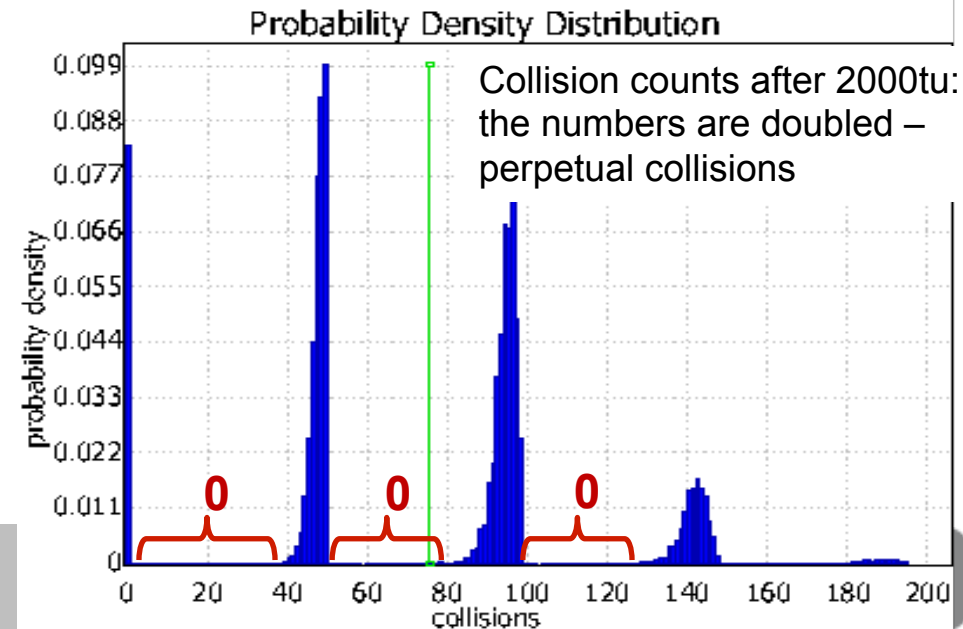
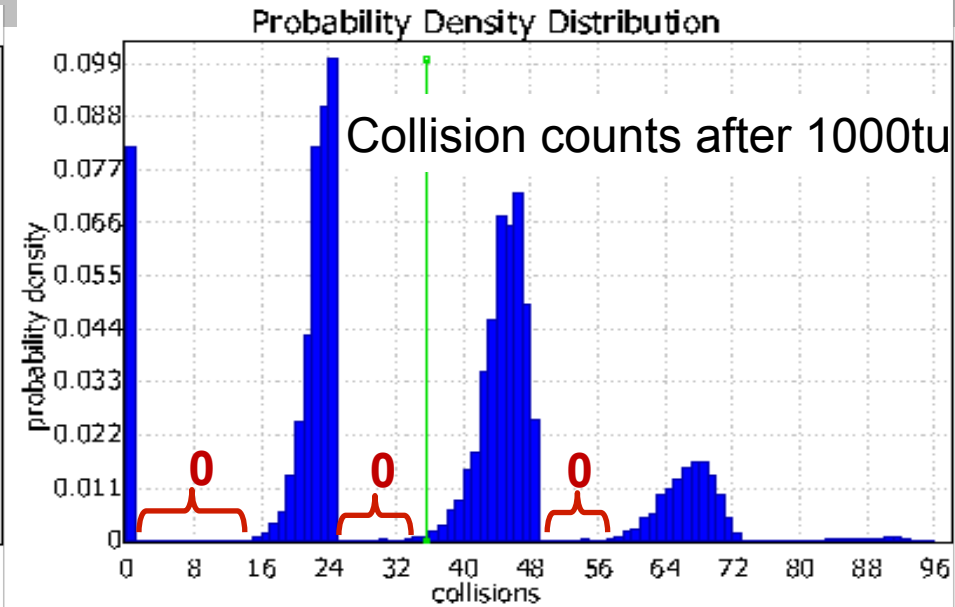
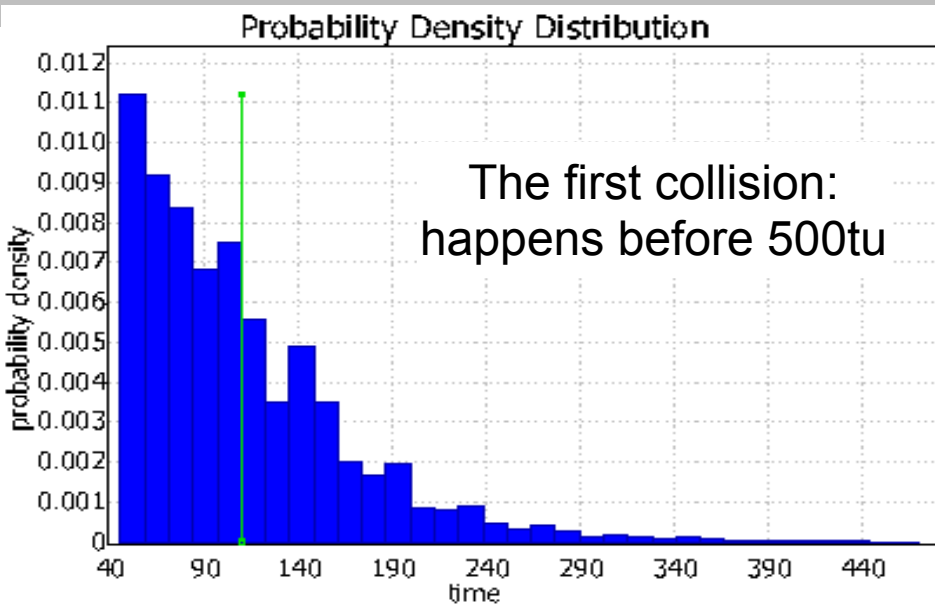
SMC of LMAC with 4 Nodes

- Wait distribution
 - geometric 
 - uniform 
- Network topology
 - chain 
 - ring 
- Collision probability
- Collision count
- Power consumption



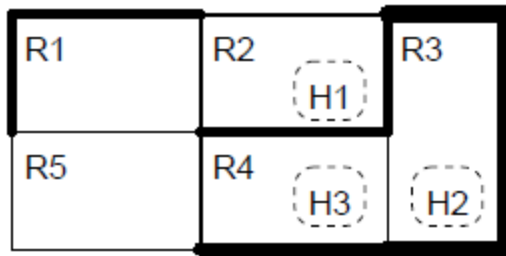
$\Pr[\text{collisions} \leq 50000] (\langle \text{time} \rangle = 1000)$

10-Node Star



- The first collisions happen before **500tu**.
- It is unlikely (**8.2%**) that there will be **0** collisions.
- And if they happen, they are perpetual.

Energy Aware Buildings



Fehnker, Ivancic.
Benchmarks for Hybrid Systems Verification.
HSCC04

With Alexandre David,
Dehui Du
Marius Mikucionis
Arne Skou



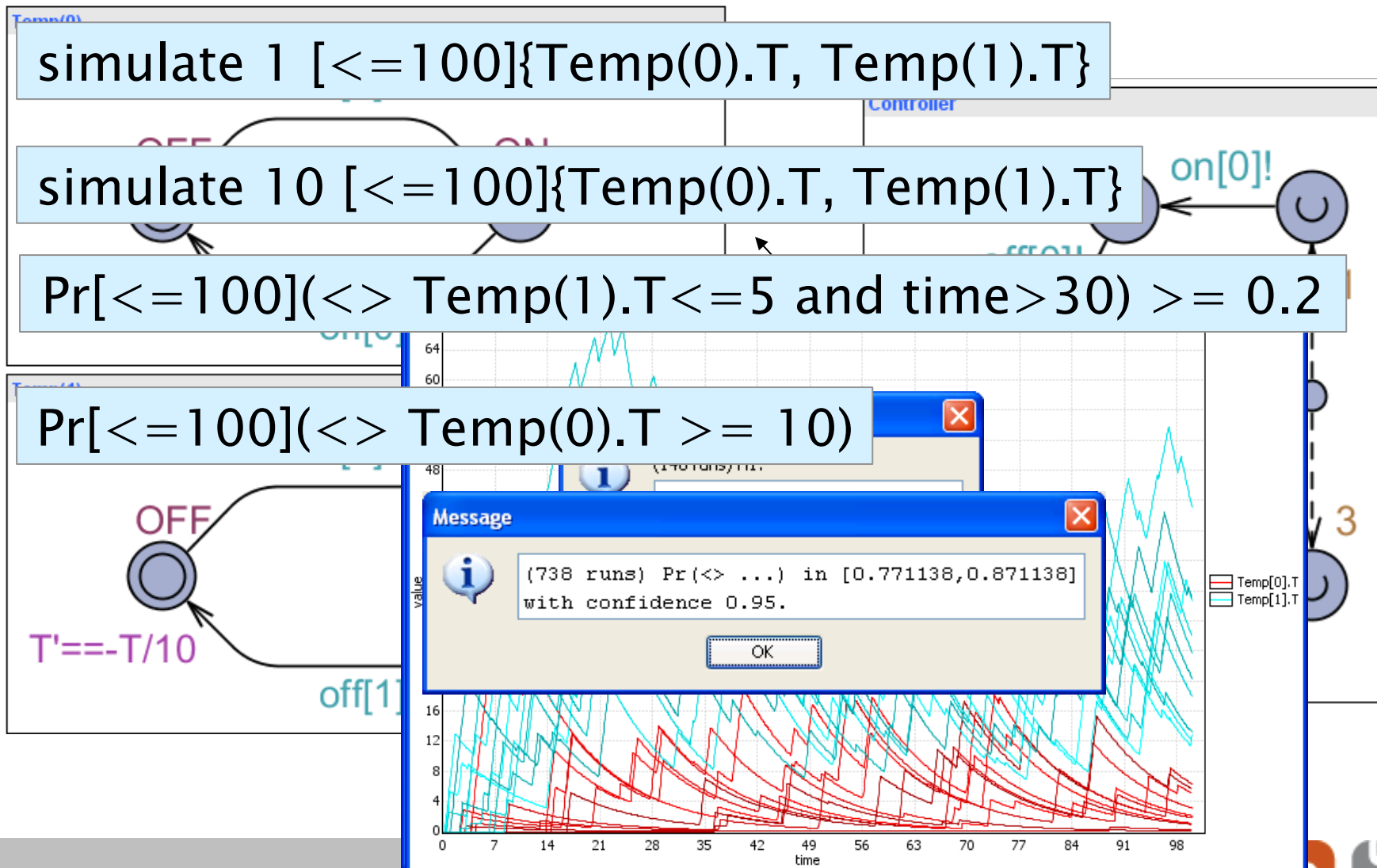
Stochastic Hybrid Systems

simulate 1 [≤ 100]{Temp(0).T, Temp(1).T}

simulate 10 [≤ 100]{Temp(0).T, Temp(1).T}

$\Pr[\leq 100](\langle \rangle \text{Temp(1).T} \leq 5 \text{ and time} > 30) \geq 0.2$

$\Pr[\leq 100](\langle \rangle \text{Temp(0).T} \geq 10)$



Stochastic Hybrid Systems

Pr[≤ 20]($\langle \rangle$ (time ≥ 12 && Ball.p > 4))

UPPAAL SMC

Uniform distributions (bounded delay)

Exponential distributions (unbounded delay)

Syntax for discrete probabilistic choice

Distribution on next state by use of **random**

GUI for plot composing and exporting

Hybrid flow by use of ODEs

+ usual stuff (structured variables, user-defined types
user-defined functions,)

MITL

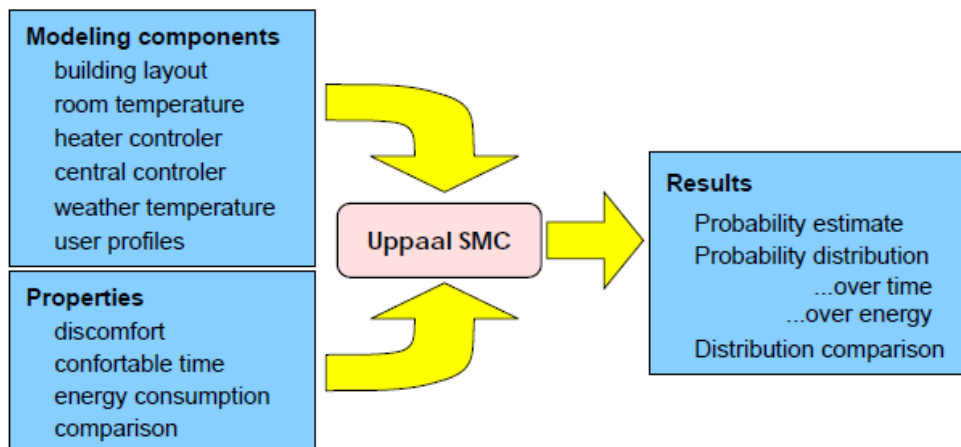
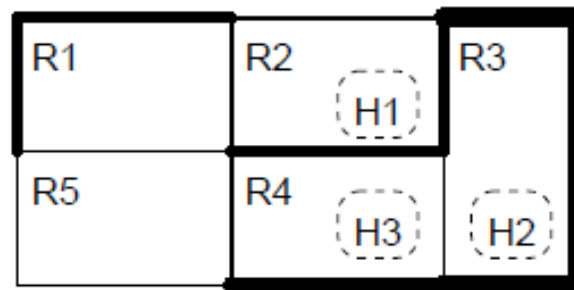
Networks

Repeated races between components for outputting

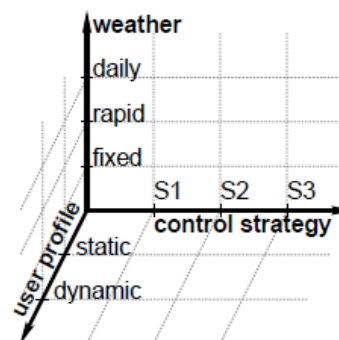
time



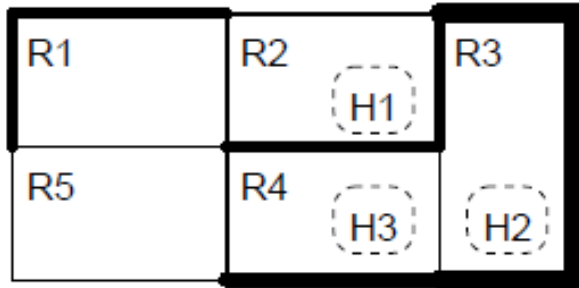
Energy Aware Buildings



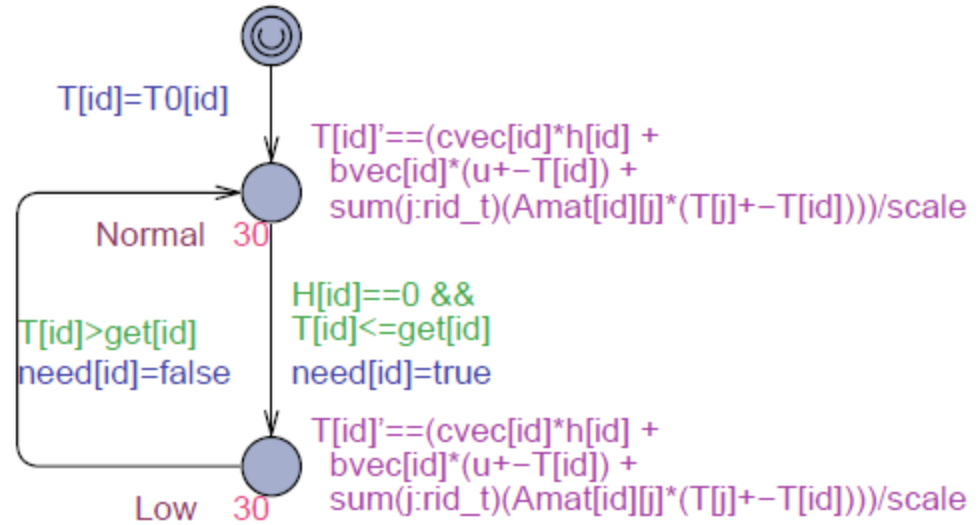
$$T'_i = \sum_{j \neq i} a_{i,j}(T_j - T_i) + b_i(u - T_i) + c_i h_i$$



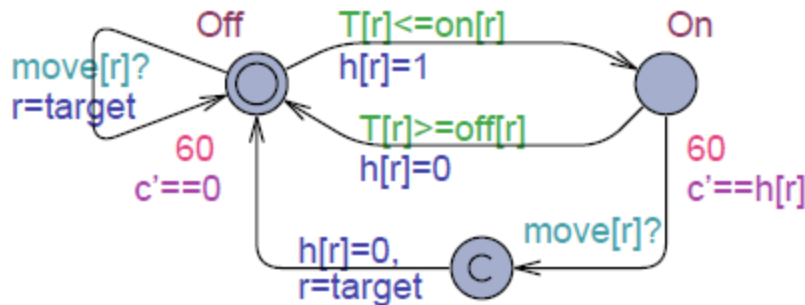
Rooms & Heaters – MODELS



$$T'_i = \sum_{j \neq i} a_{i,j} (T_j - T_i) + b_i (u - T_i) + c_i h_i$$



(a) Template for Room temperature.



(b) Template for Heater control.

$$\begin{pmatrix} 10.0 & 7.0 & 10.0 & 11.0 & 9.0 \end{pmatrix}$$

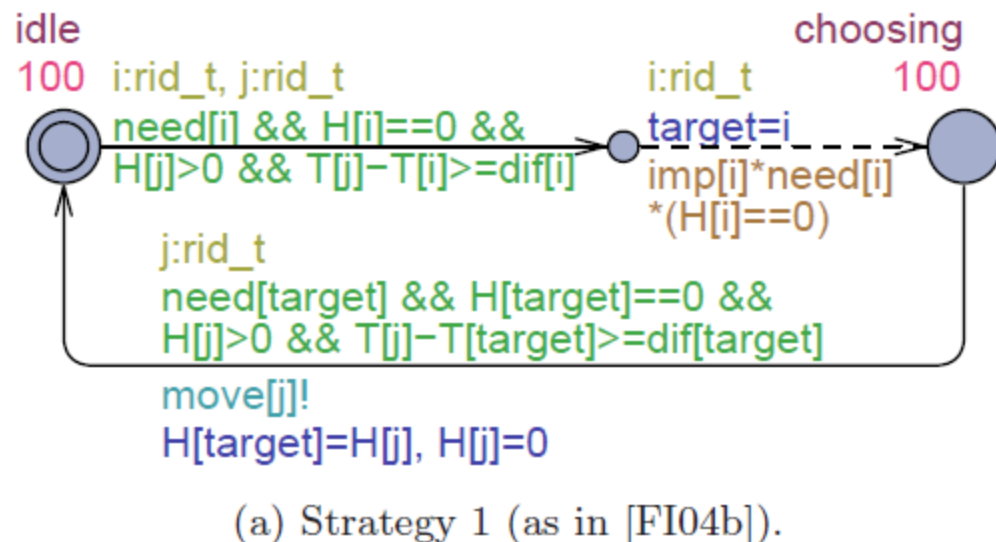
(d) Heating vector c .



Control Strategies – MODELS

room	1	2	3	4	5
<i>off</i>	21	21	21	21	21
<i>on</i>	19	19	19	19	19
<i>get</i>	16	17	18	17	16
<i>low</i>	15	16	16	16	15
<i>dif</i>	1.0	1.0	1.0	1.0	1.0
<i>imp</i>	1	30	2	3	4
<i>pow</i>	5	5	5	5	5

Te



Strategy 1

room i has no heater
 room j has a heater
 temperature $T_i \leq get_i$
 difference $T_j - T_i \geq dif_i$

Strategy 2

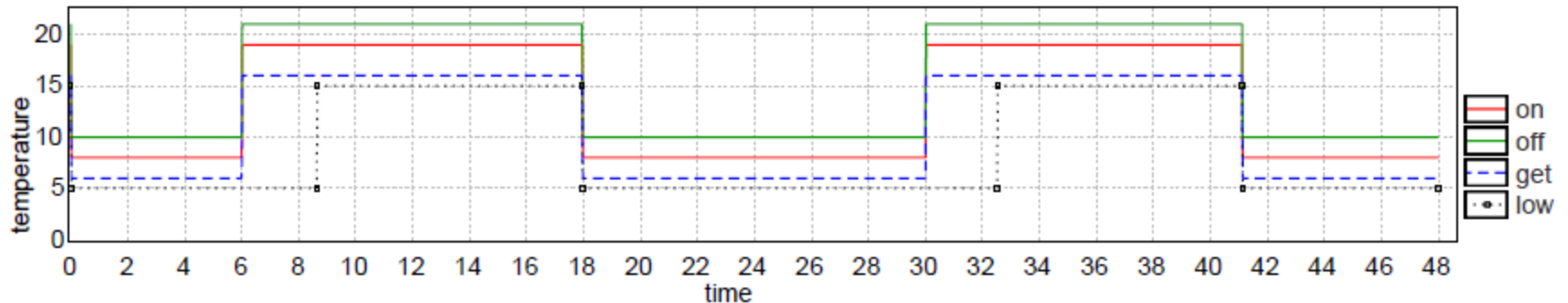
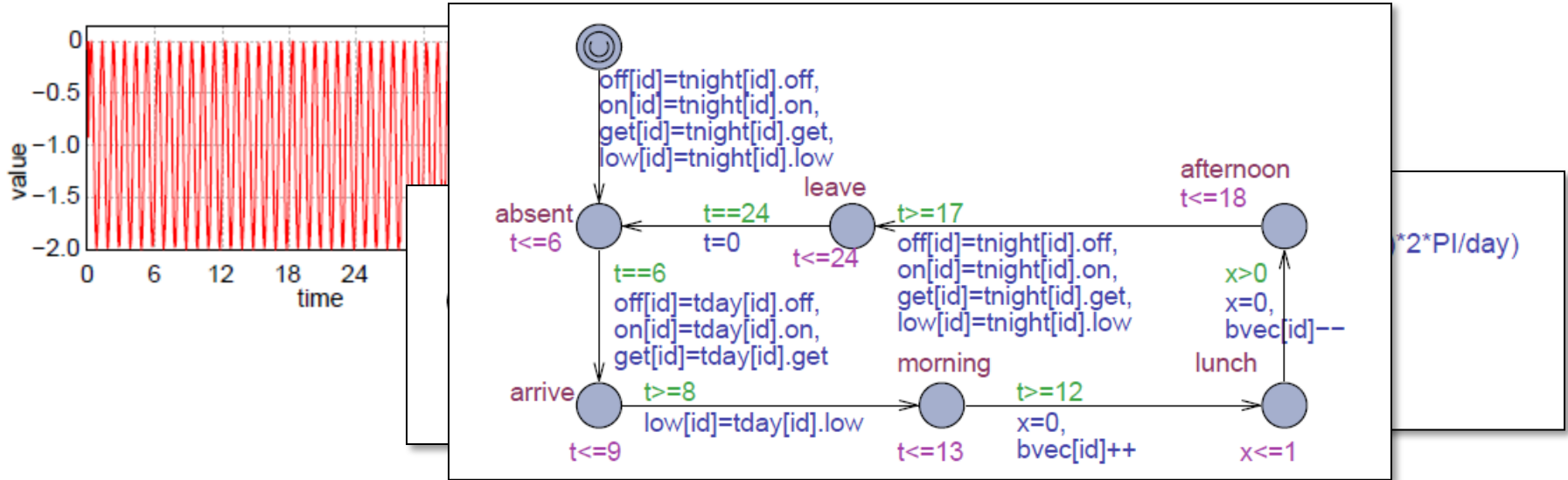
room i has no heater
 room j has a heater
 temperature $T_i \leq get_i$
 threshold $T_j \geq get_j$

Strategy 3

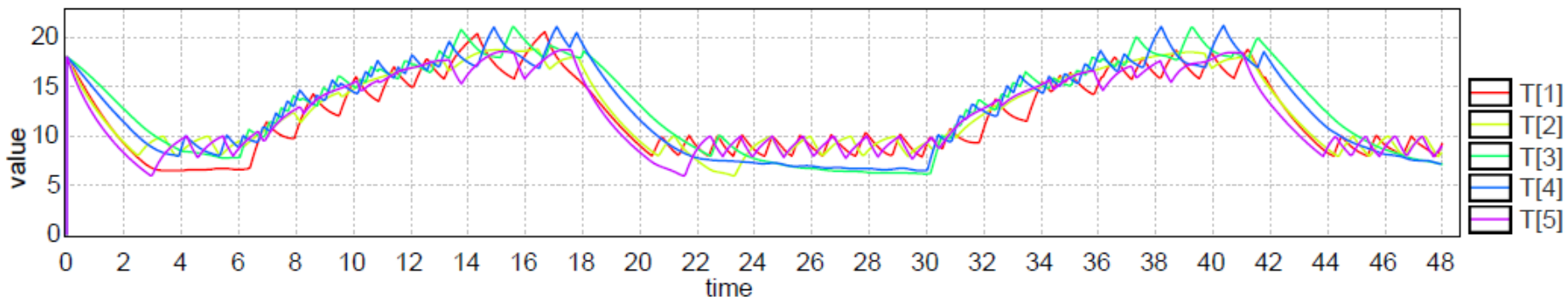
room i has no heater
 room j has a heater
 temperature $T_i \leq get_i$
 threshold $T_j \geq on_j$



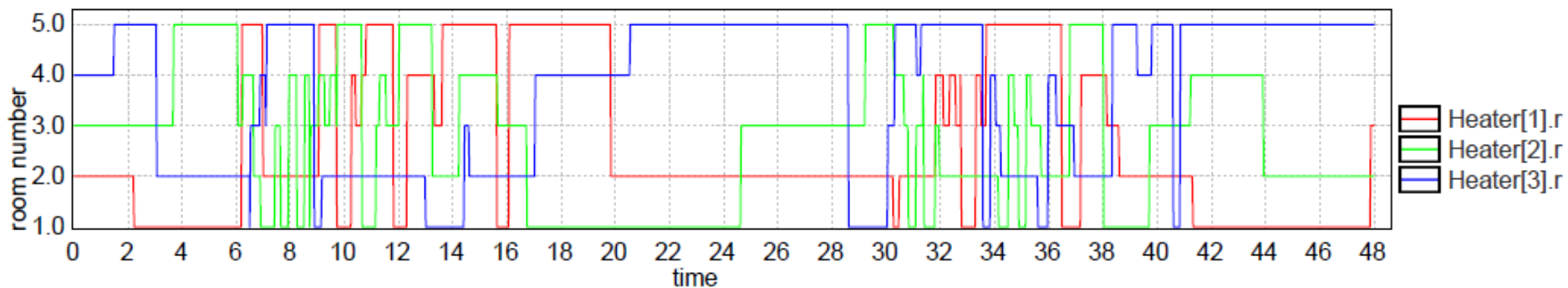
Weather & User Profile – MODELS



Results – Simulations



```
simulate 1 [<=2*day] { T[1], T[2], T[3], T[4], T[5] }
```



```
simulate 1 [<=2*day] { Heater(1).r, Heater(2).r, Heater(3).r }
```



Results – Comfort

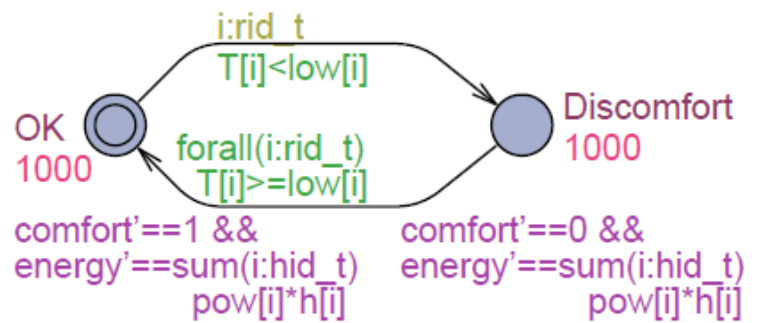
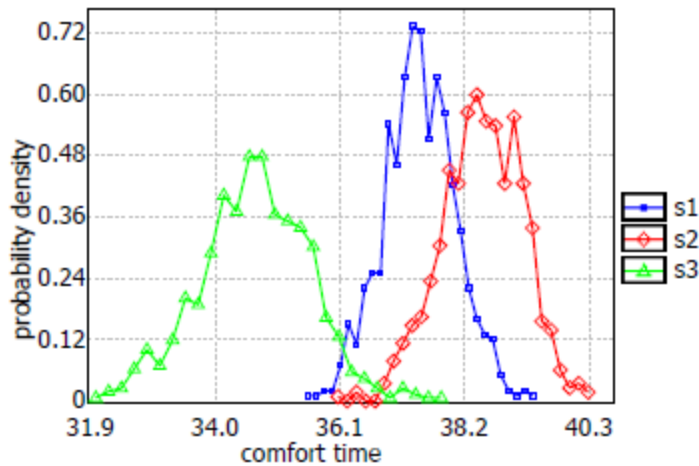
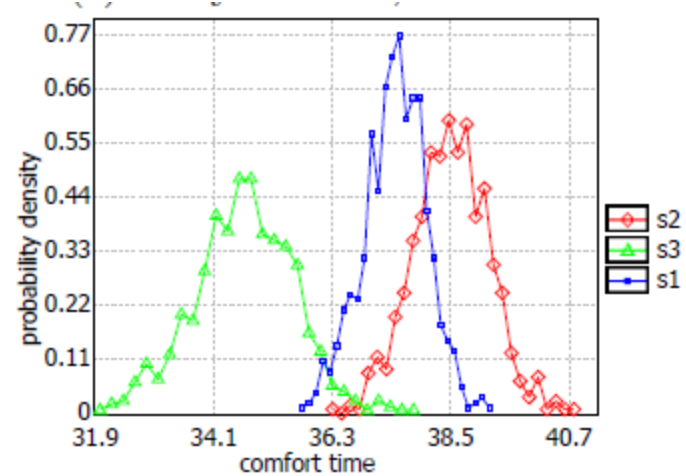


Figure 16: Monitor for comfort and energy.

$Pr[comfort \leq 2 * day] (\langle \rangle \text{time} \geq 2 * day)$



(d) Flat weather, Dynamic user.

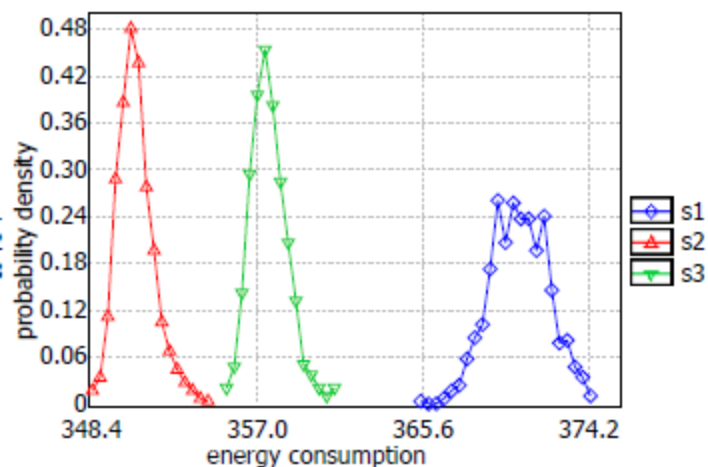


(f) Daily weather, Dynamic user.

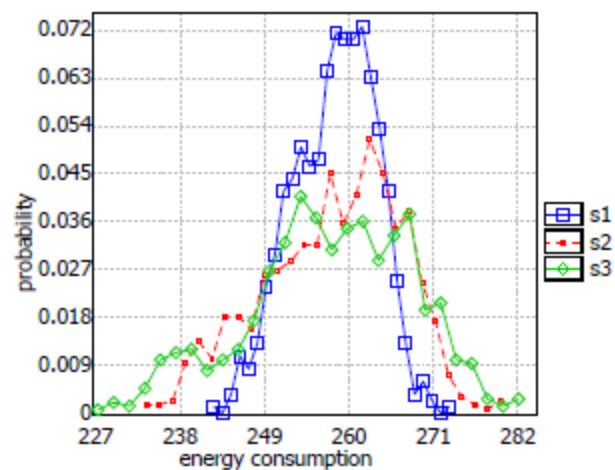


Results – Energy

$\Pr[\text{Monitor.energy} \leq 1000000](\langle \rangle \text{time} = 2 * \text{day})$



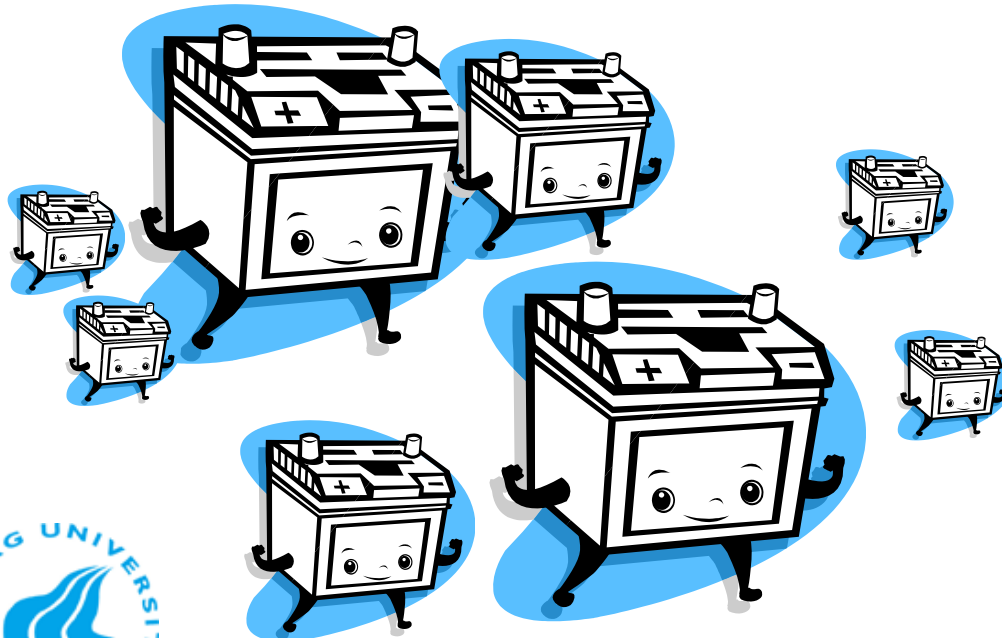
(c) Daily weather, Static user.



(f) Daily weather, Dynamic user.



Battery-Aware Soft Real-Time Scheduling



With Erik Wogensen
René R Hansen

SENSATION Project



Batteries

- CPS often have to operate independently (batteries)
- Unpredictable load (stochasticity)
- Battery state and lifetime depend non-linearly on workload (hybrid)

- Electrochemical Cell

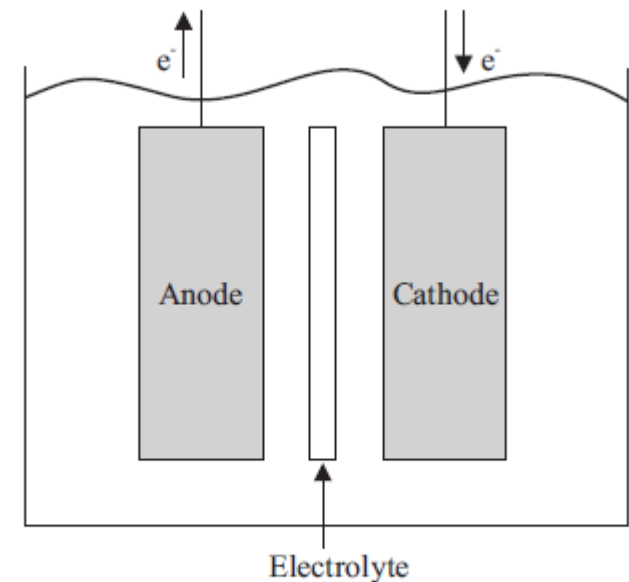
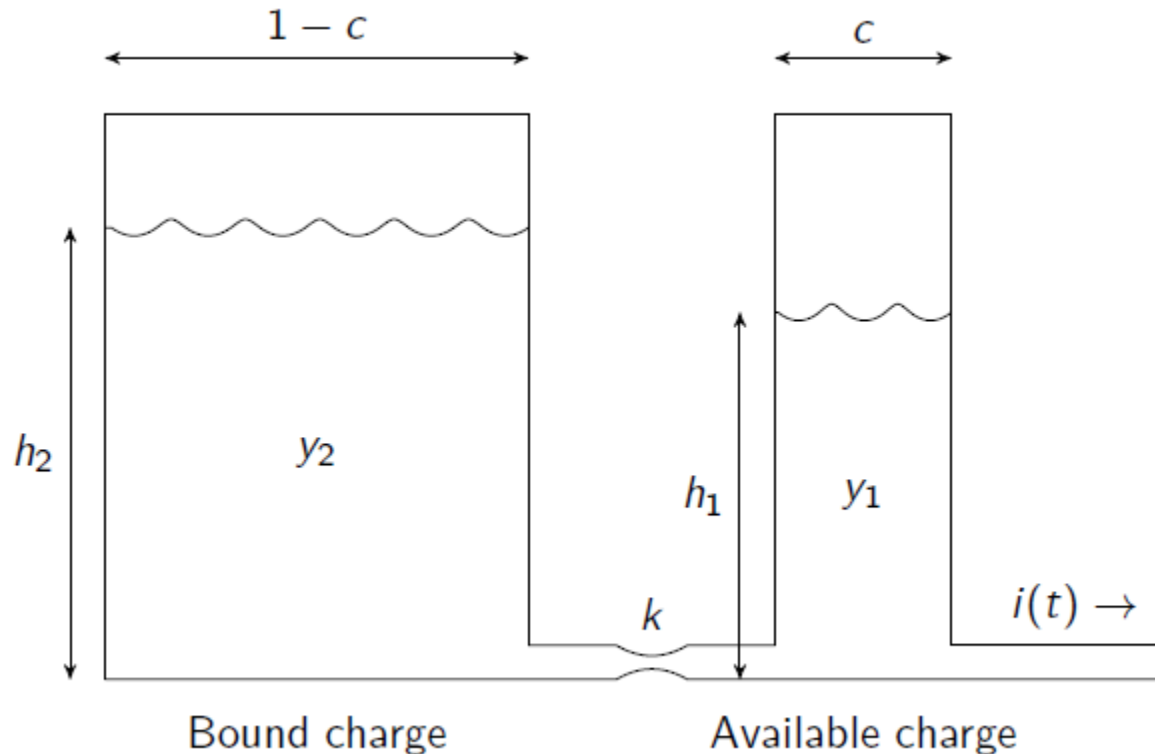


Figure from [Jongerden, 2010]



The Kinetic Battery Model

(Manwell and McGowan, 1993–1994)



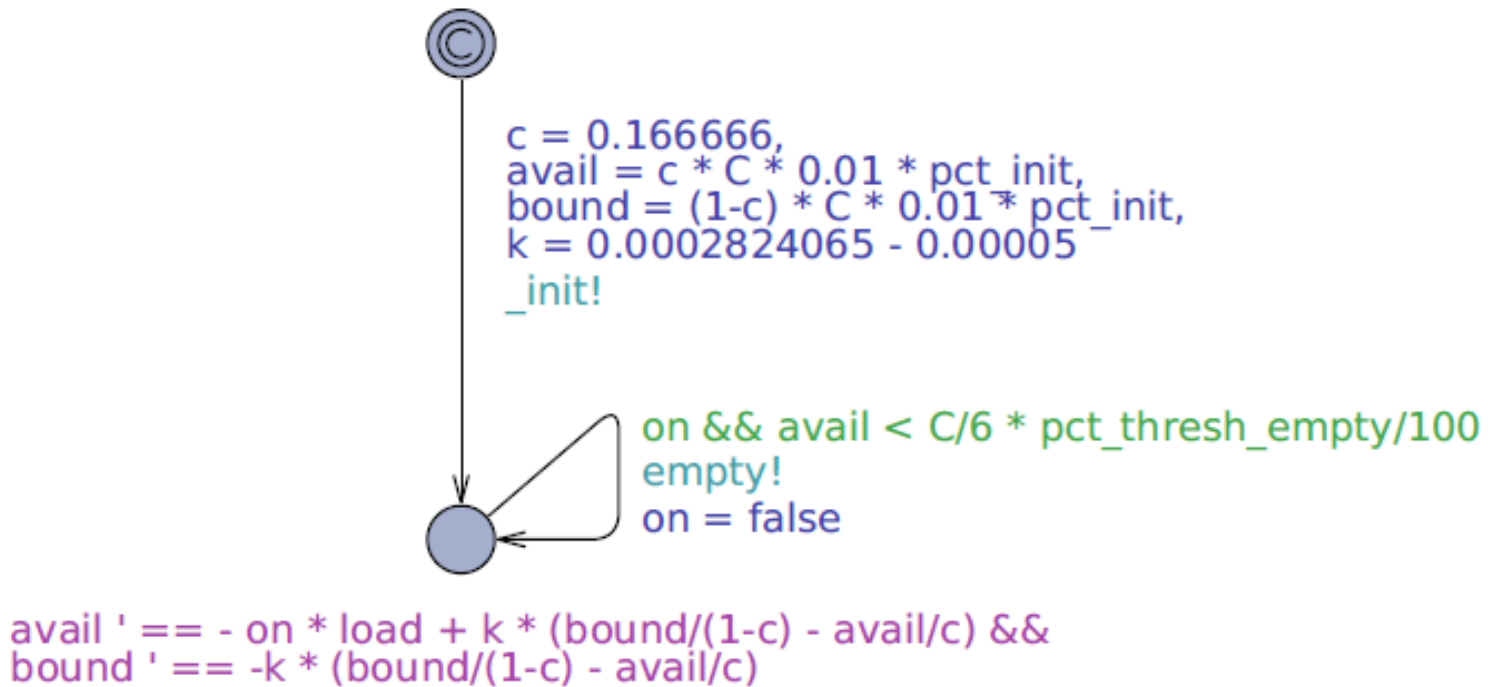
$$\text{Available charge: } \frac{dy_1}{dt} = -i + k(h_2 - h_1) \quad h_1 = \frac{y_1}{c}$$

$$\text{Bound charge: } \frac{dy_2}{dt} = -k(h_2 - h_1) \quad h_2 = \frac{y_2}{(1-c)}$$



The Kinetic Battery Model

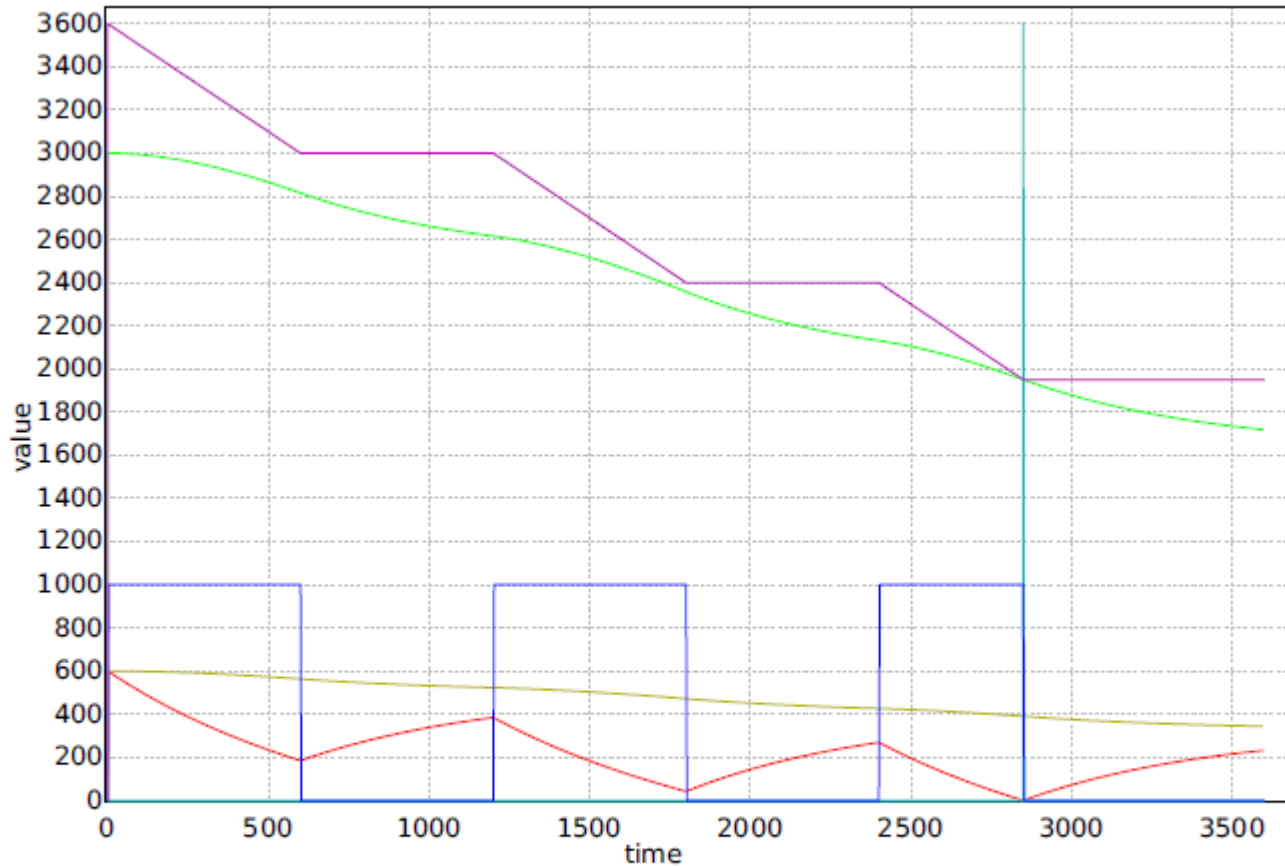
(Manwell and McGowan, 1993–1994)



Realistic constants (e.g. Li-ion battery)



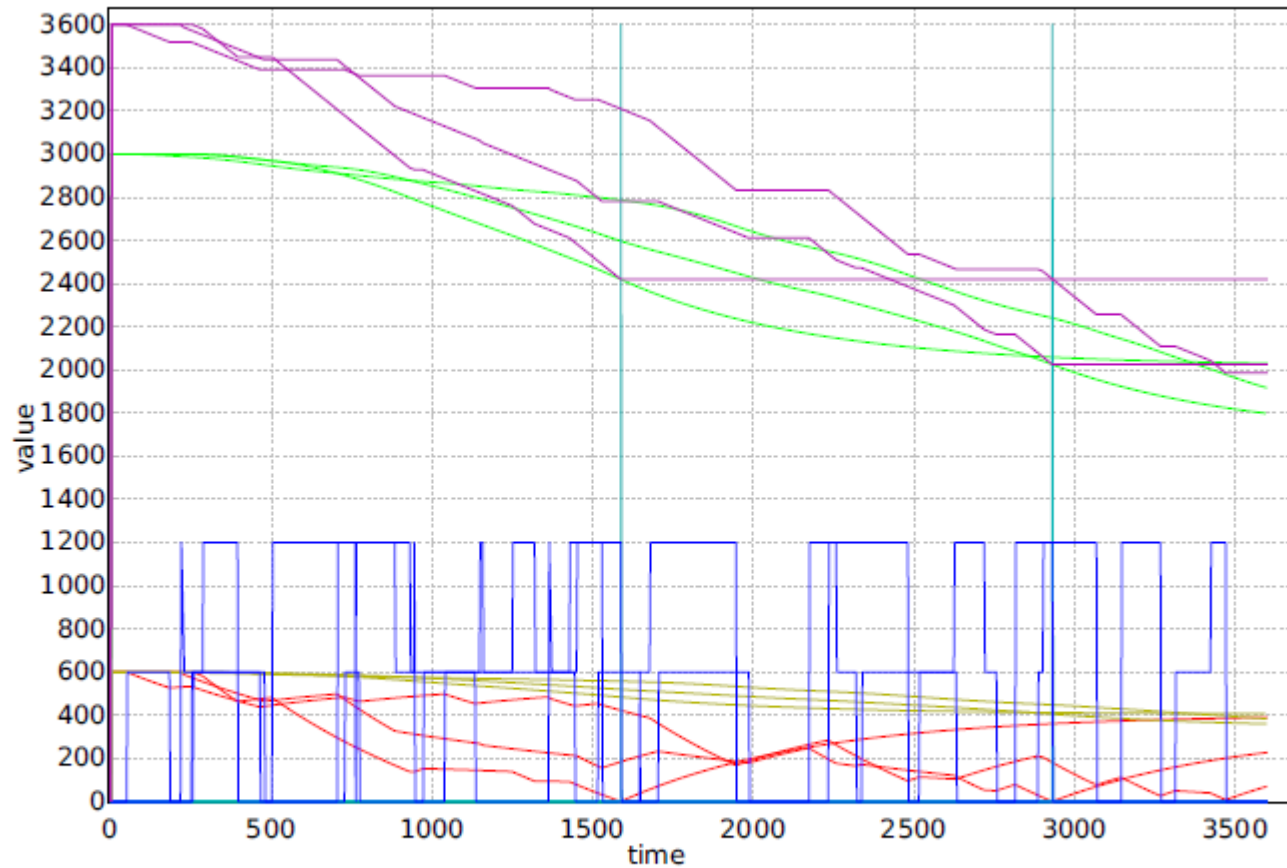
Example UPPAAL simulation



load total charge available charge bound charge bound charge height empty



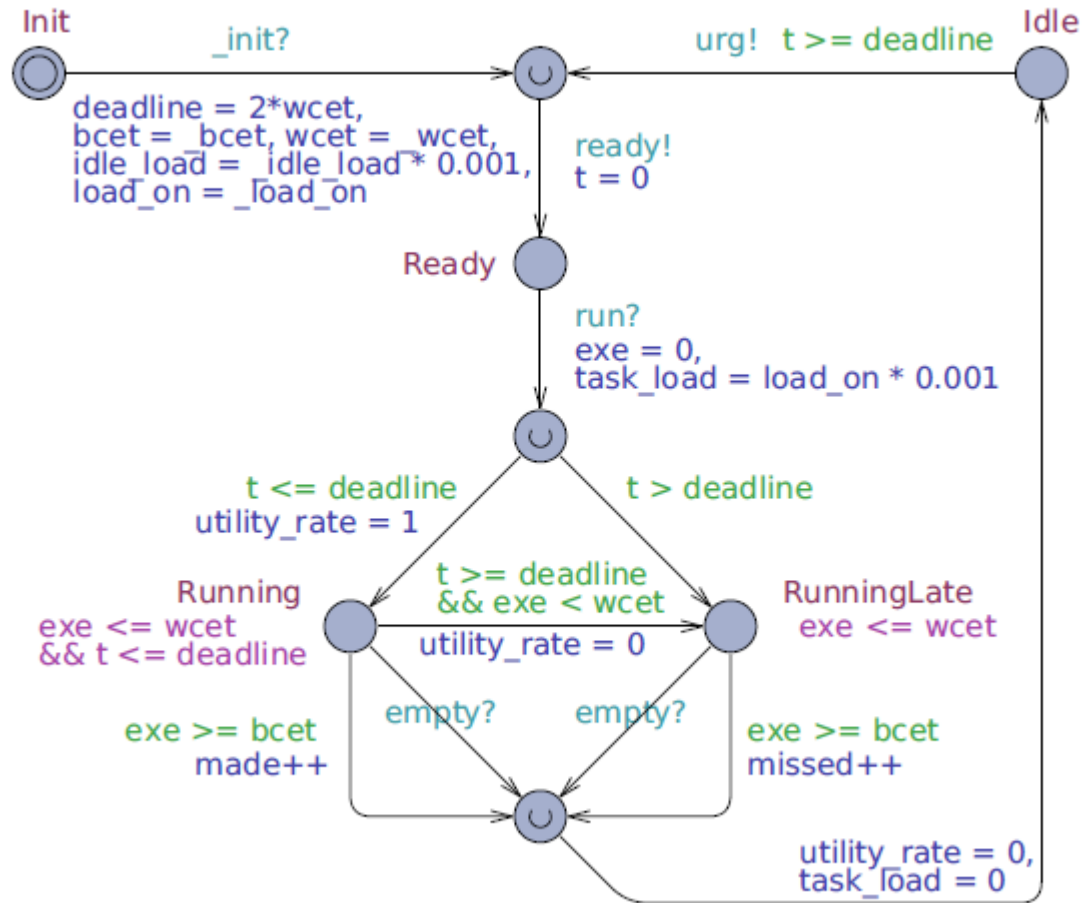
Random Load Simulation



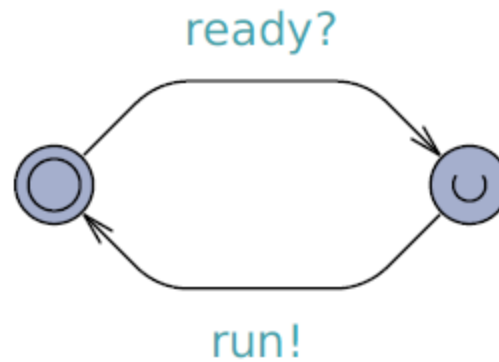
load total charge available charge bound charge bound charge height empty



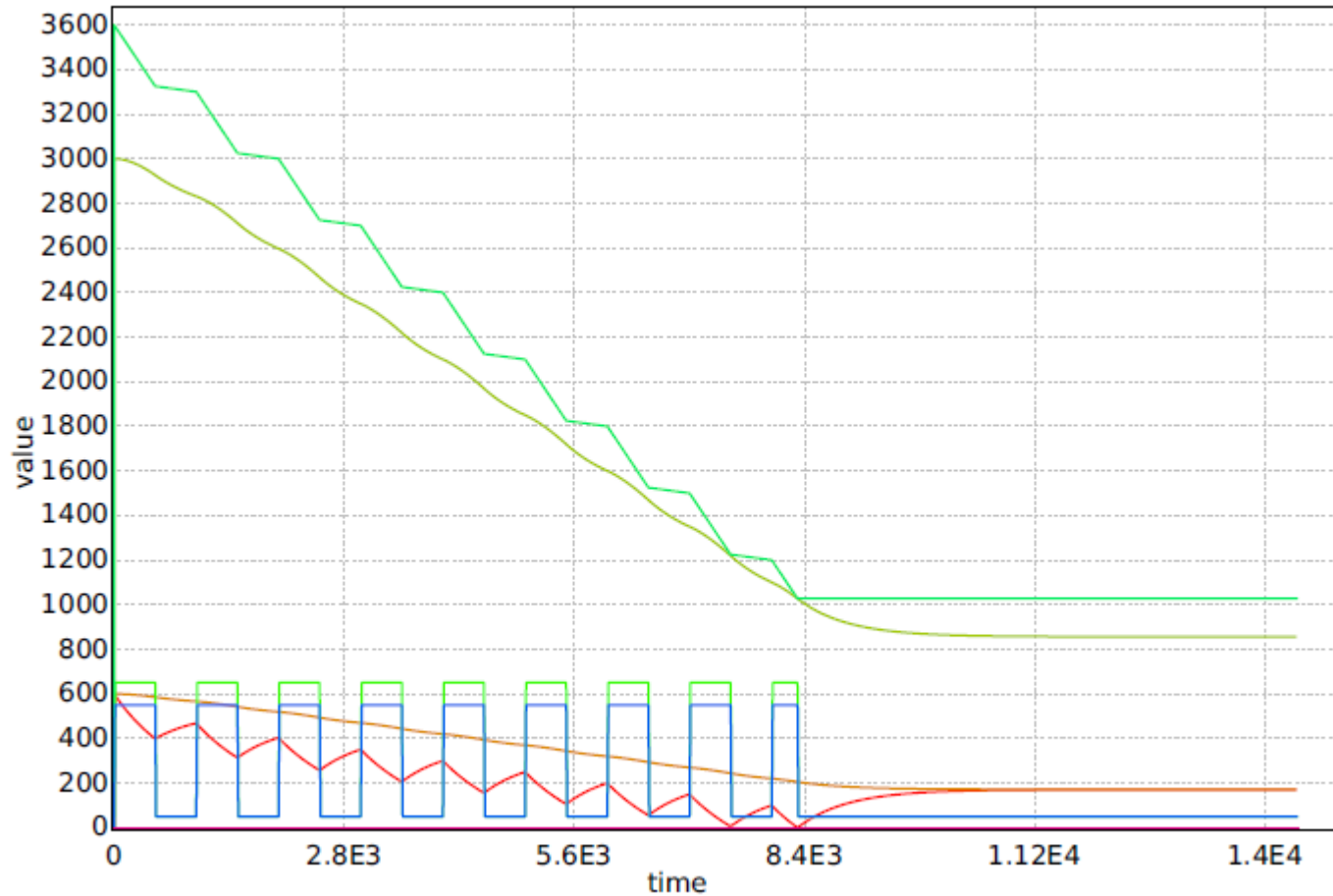
Soft Real Time Task Model



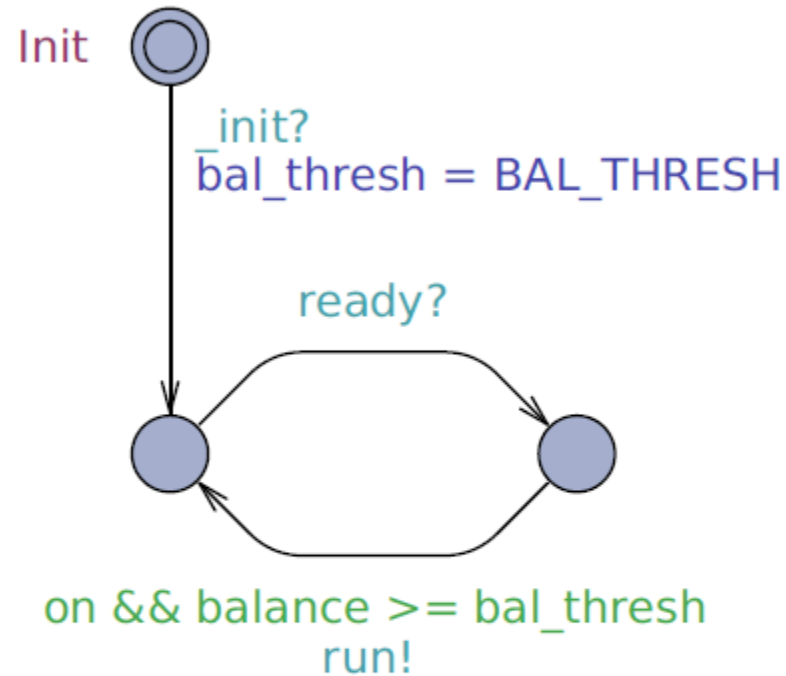
Immediate Scheduler



Immediate Scheduler Simulation



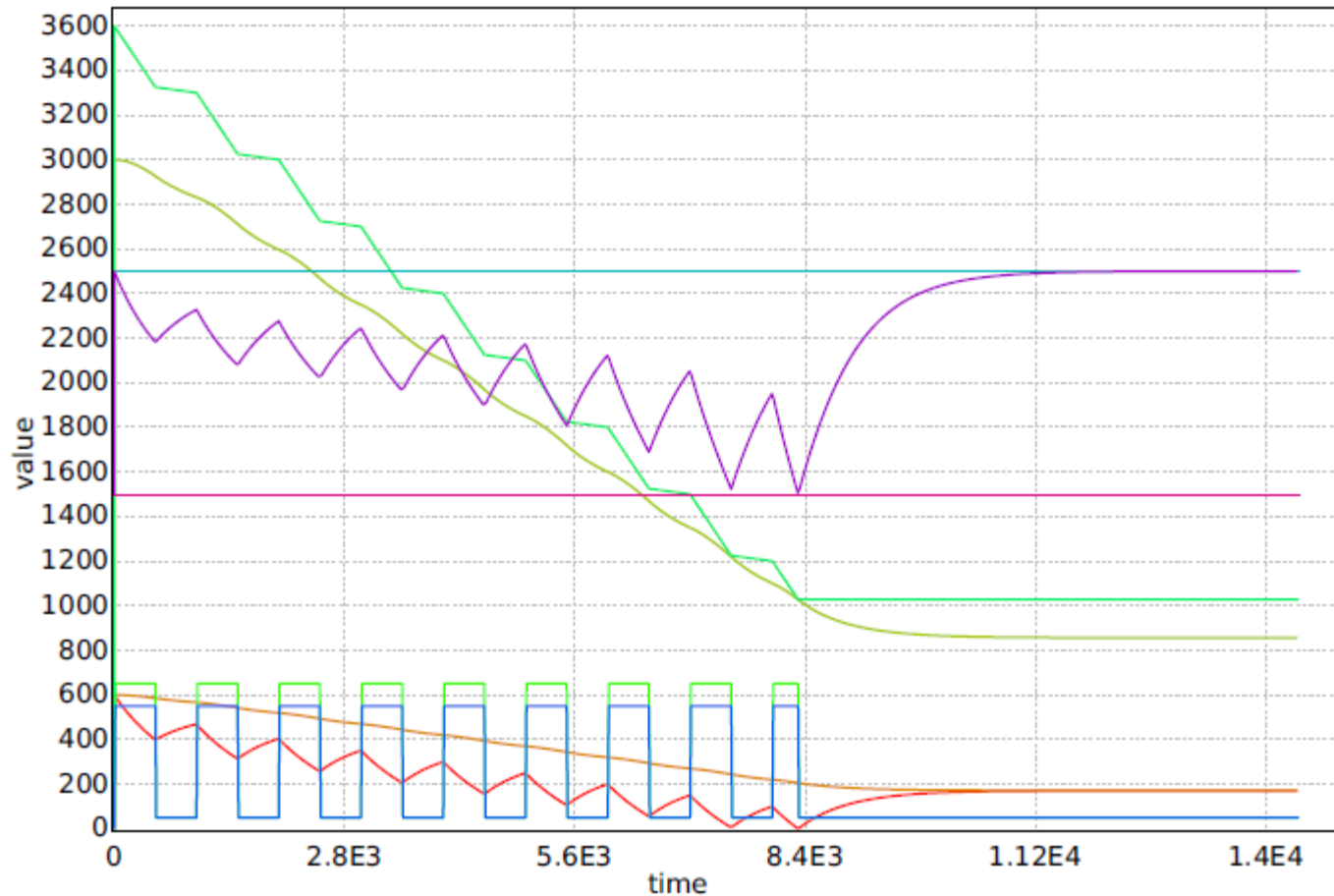
Balance Scheduler Model



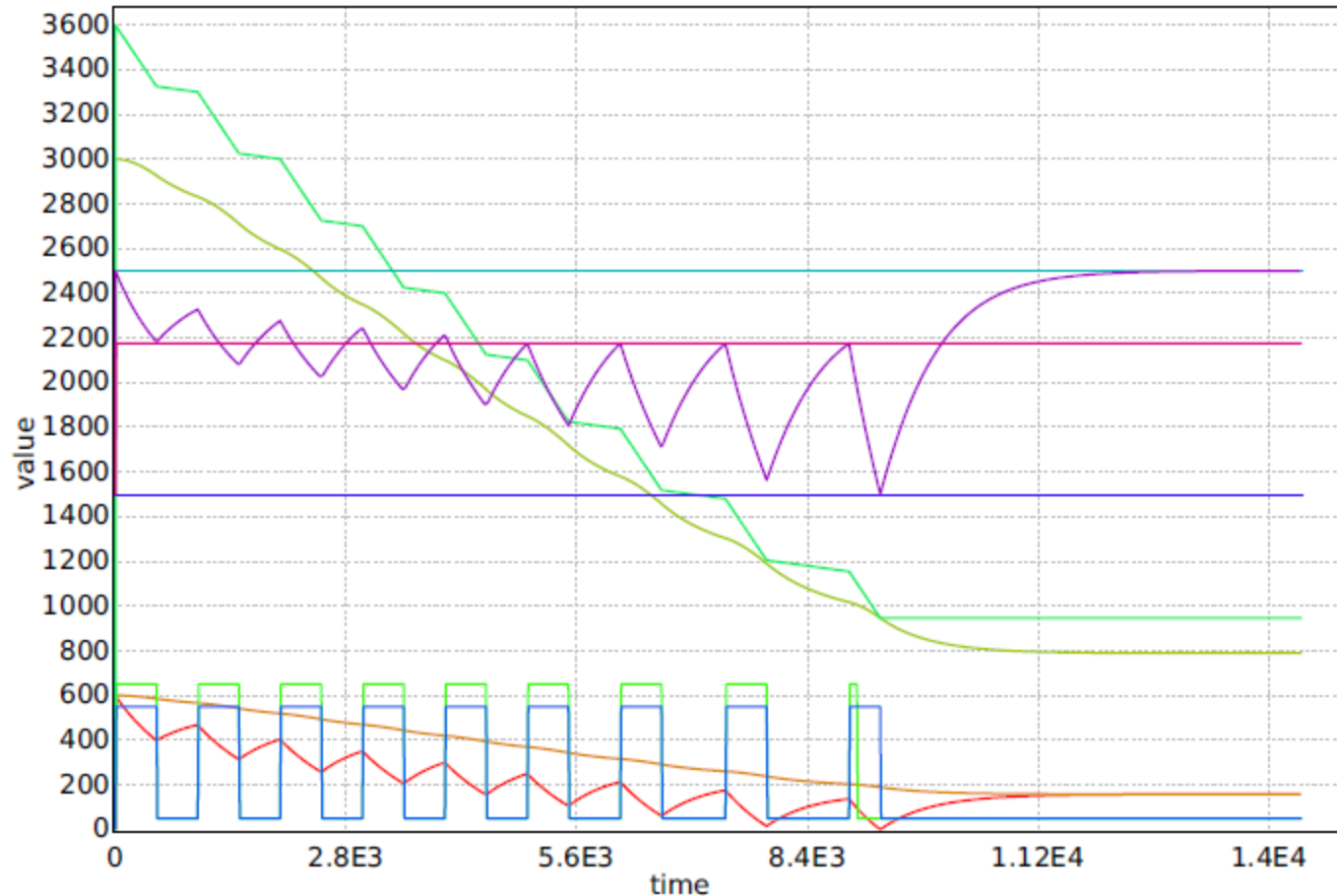
$$Balance = \frac{h_1}{h_2}$$



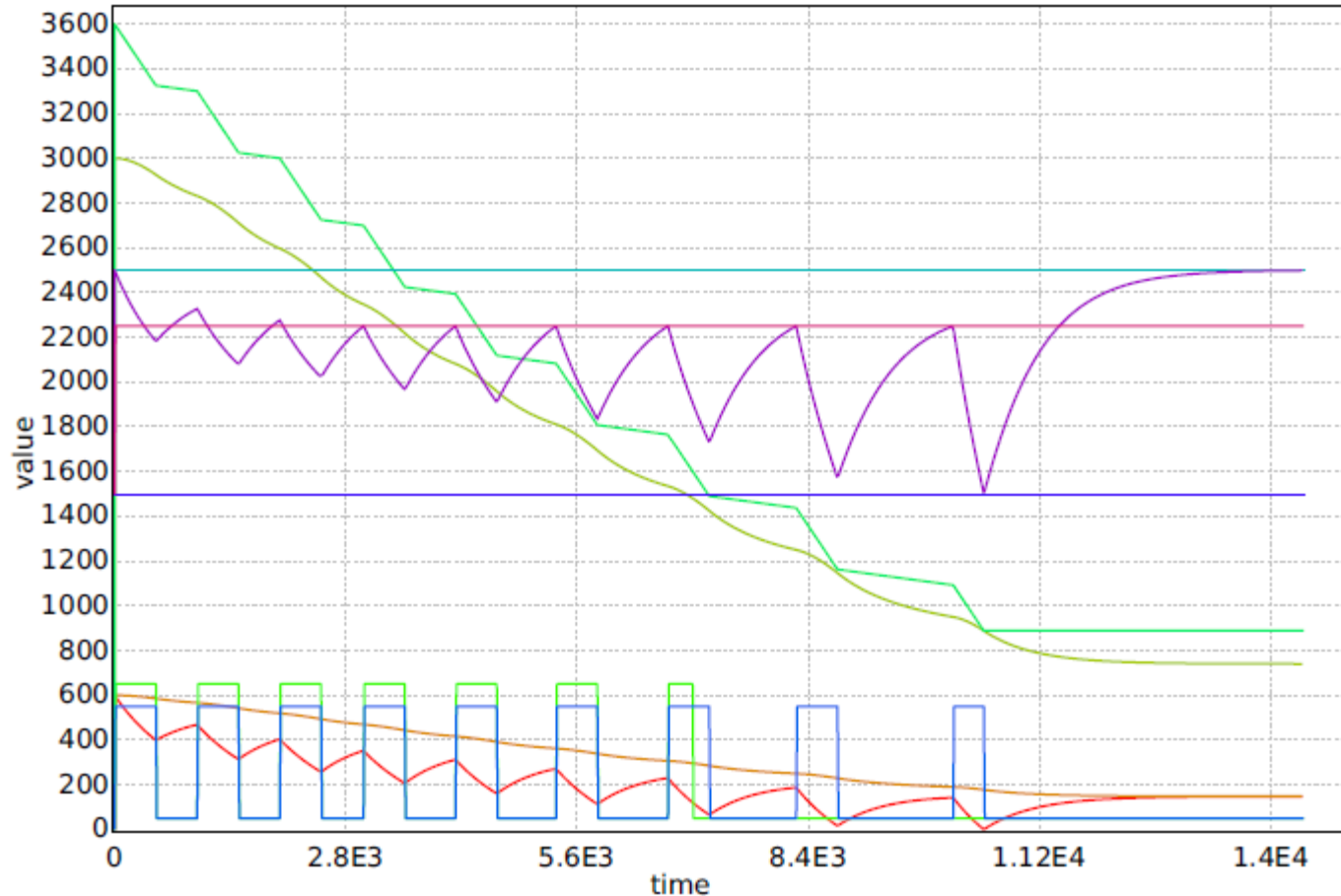
Balance Scheduler Simulation ($\geq 0\%$)



Balance Scheduler Simulation ($\geq 67.5\%$)



Balance Scheduler Simulation ($\geq 75\%$)



Overview

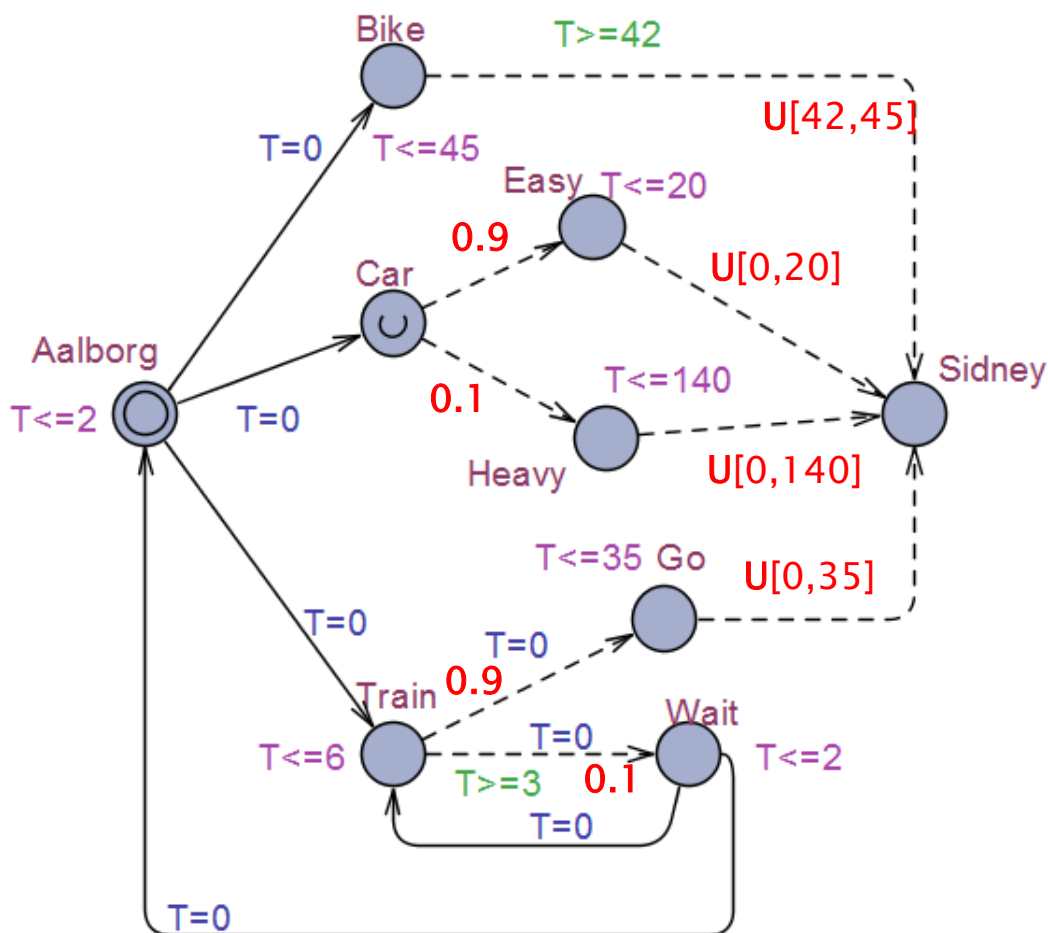
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 - Statistical Model Checking
 - Low Power Medium Access Protocol
 - Stochastic Hybrid Automata
 - Energy-Aware Buildings
 - Battery-Aware Scheduling
- **Stochastic Priced Timed Games** / UPPAAL STRATEGO
 - Optimal & Safe Syntheses
 - Energy-Aware and Optimal Satellite Scheduling
- **Conclusion**



Stochastic Priced Timed Games



Going to Sydney – in 1 hour



Can I get to Sydney?
(1-player)

Will I always come to Sydney?
(1-player)

What is the optimal WC strategy?
(2-player)

Is there a strategy guaranteeing
 $WC \leq 60$?
(2-player)

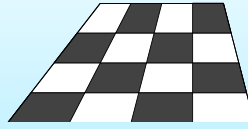
What is the optimal strategy?
(1½-player)

What is the optimal strategy
Guarenteeing $WC \leq 60$?
(1½-player)



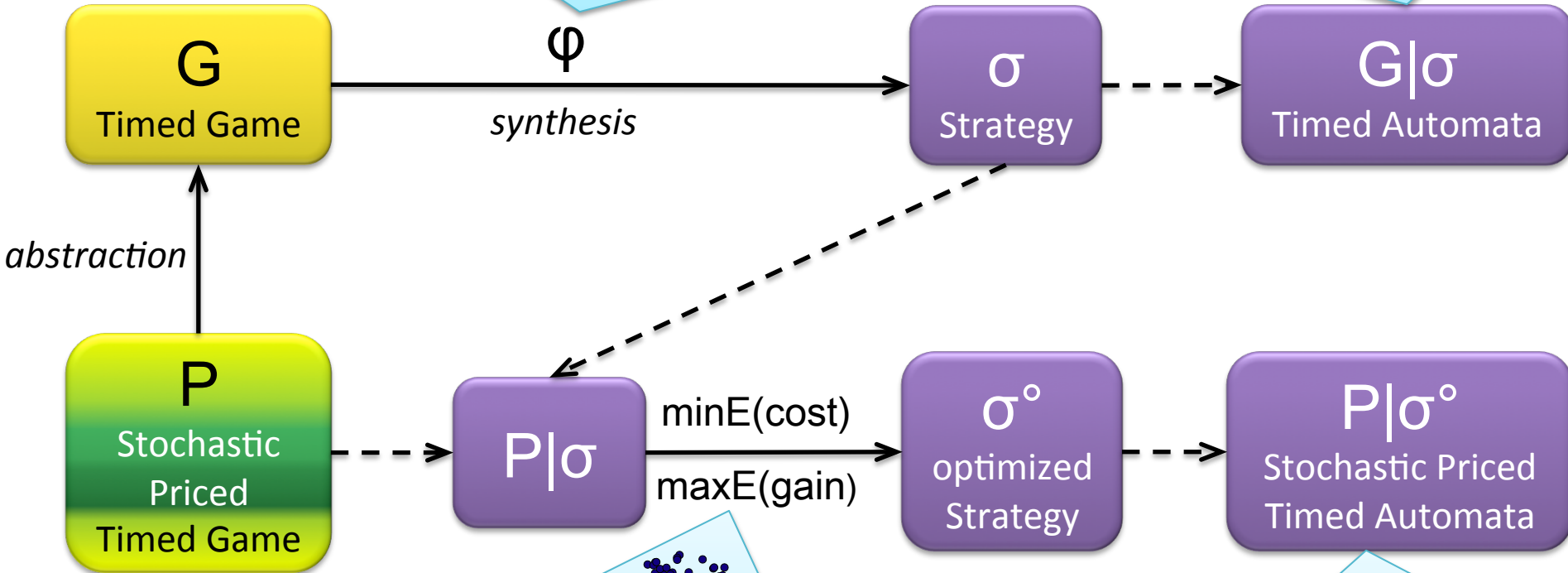
Uppaal TIGA

strategy NS = control: A<> goal
strategy NS = control: A[] safe



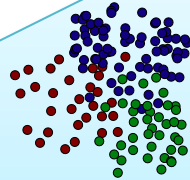
Uppaal

E<> error under NS
A[] safe under NS



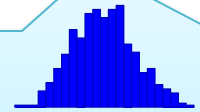
Statistical Learning

strategy DS = minE (cost) [≤ 10]: <> done under NS
strategy DS = maxE (gain) [≤ 10]: <> done under NS



Uppaal SMC

simulate 5 [≤ 10]{e1, e2} under SS
Pr[≤ 10](<> error) under SS E
[$\leq 10; 100$](max: cost) under SS



C:/Users/kgl/Desktop/DESKTOP12/UPPAAL/UPPAAL examples/ATVA2014/ATVA2014D.xml - UPPAAL

File Edit View Tools Options Help

control: $A \leftrightarrow \text{Kim.Sidney} \ \&\& \ \text{time} \leq 60$

Editor Simulator Verifier

Drag out

Transition chooser

0.0	10.0	20.0	30.0	40.0
-----	------	------	------	------

Kim

Delay: 42,92 Reset

Take transition

Trace controls

First 42,92 Last

Prev Play Next

Speeder

Slow Fast

Random

Simulation Trace

(Aalborg)

Kim

(Bike)

Drag out

$t(0) = 0$
 $T = 42.920000$
 $t = 42.920000$
 $\text{time} = 42.920000$

Kim

Aalborg $T \leq 2$

Bike $T \geq 42$

Car $T = 0$

Easy $T \leq 20$

Heavy $T \leq 140$

Train $T = 0$

Wait $T \leq 2$

Sidney

$T = 0$

$T \leq 45$

$T \leq 35$ Go

$T \leq 6$

$T \geq 3$

$T = 0$

$T = 0$

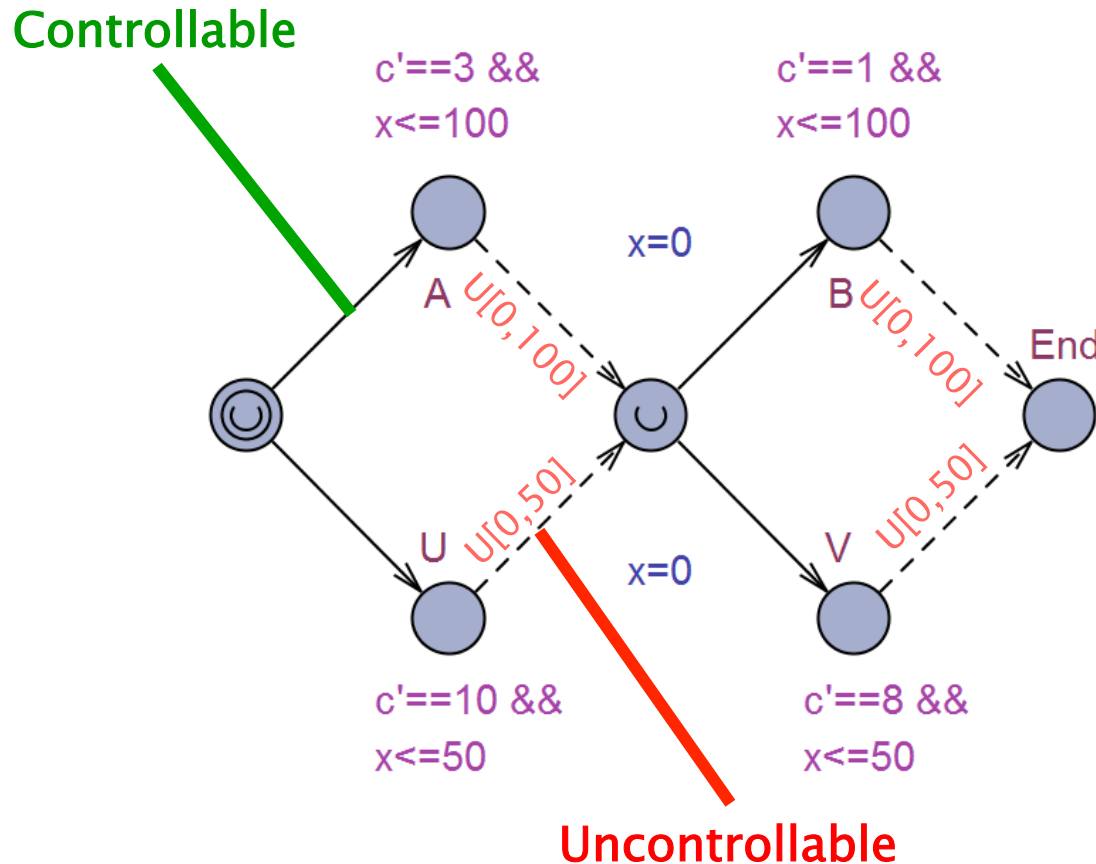
$T = 0$

$T = 0$

$e:\text{int}[1,10]$
 $e:\text{int}[1,10]$



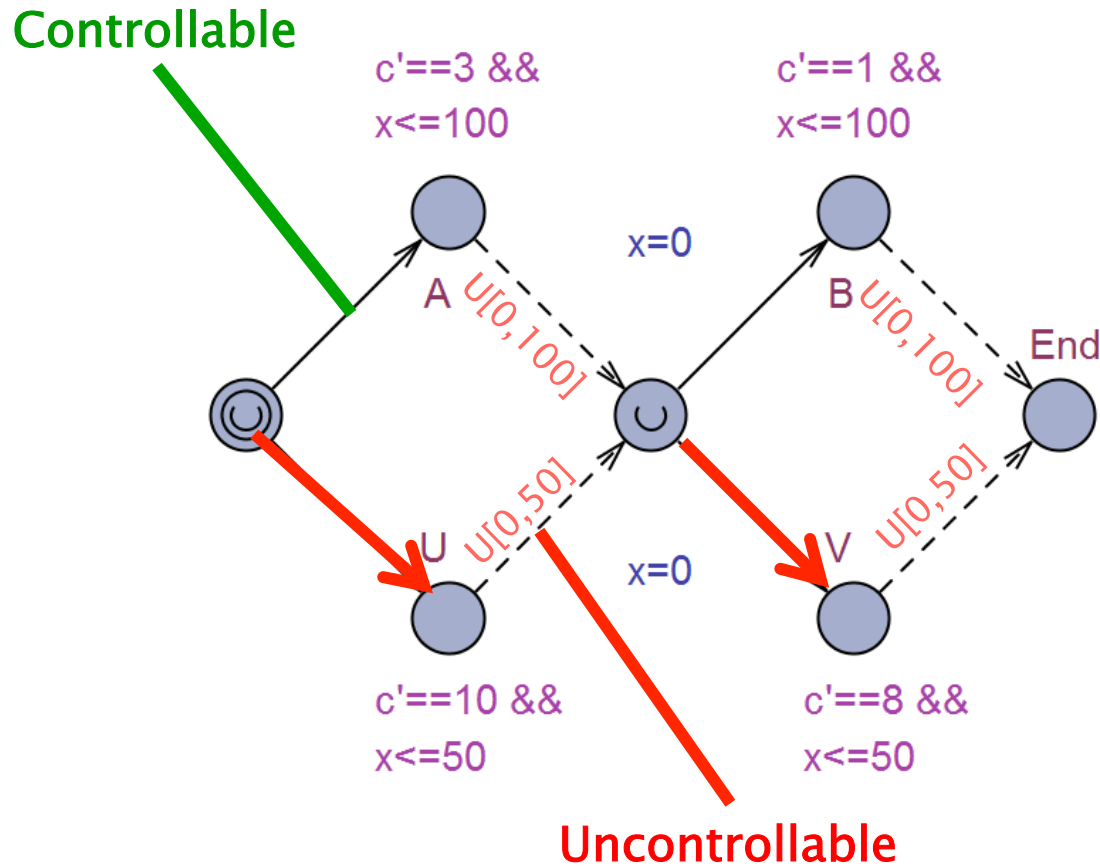
Timed Game for Two Phase Task



- What is the best WC time ?
- What is the best WC cost?
- What is the best expected time?
- What is the best expected cost?
- What is the best expected cost if task **must** be done before 150 ?



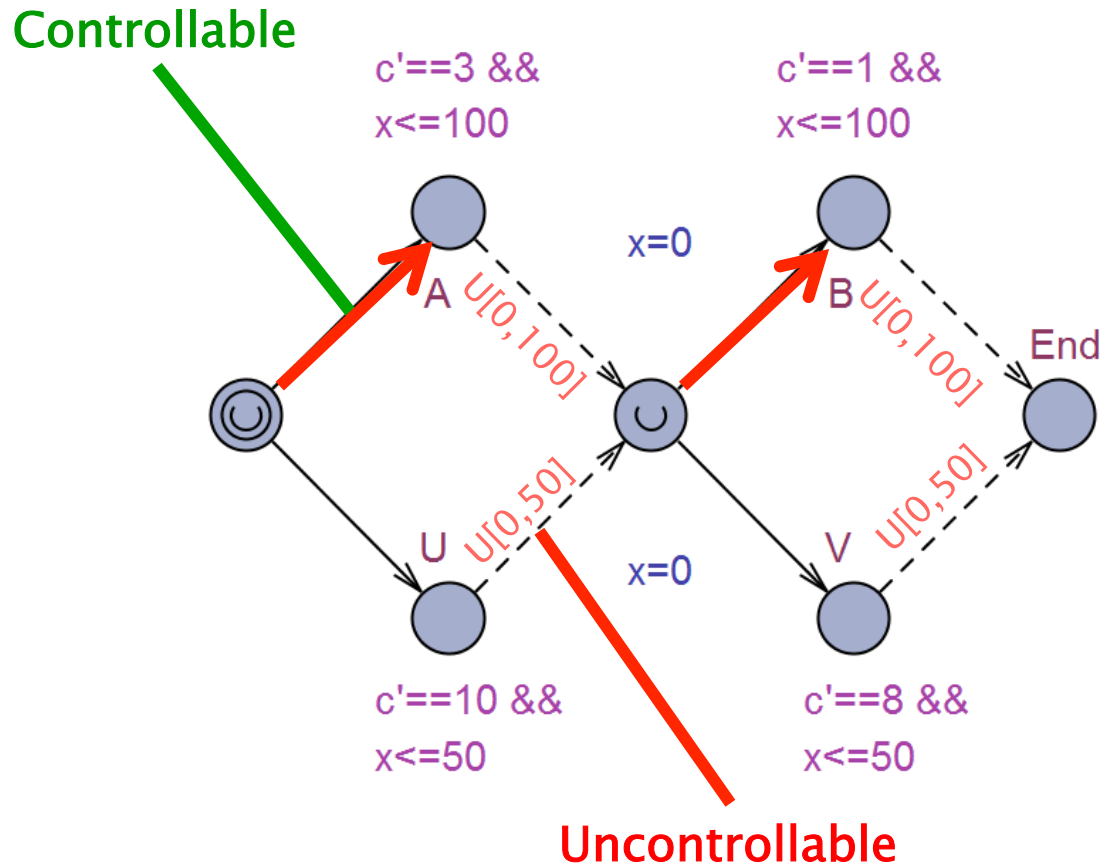
Timed Game for Two Phase Task



- What is the best WC time ?
- What is the best WC cost?
- What is the best expected time?
- What is the best expected cost?
- What is the best expected cost if task must be done before 150 ?



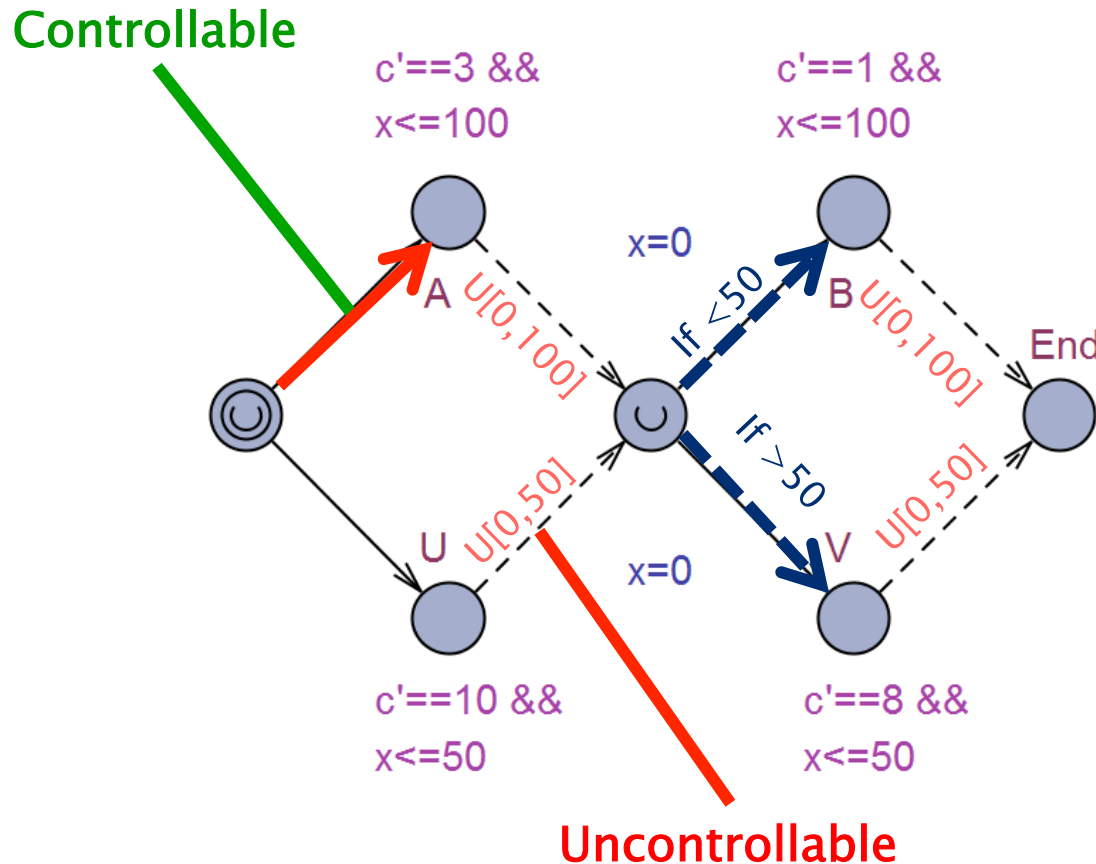
Timed Game for Two Phase Task



- What is the best WC time ?
- **What is the best WC cost?**
- What is the best expected time?
- **What is the best expected cost?**
- What is the best expected cost if task must be done before 150 ?



Timed Game for Two Phase Task



- What is the best WC time ?
- What is the best WC cost?
- What is the best expected time?
- What is the best expected cost?
- **What is the best expected cost if task must be done before 150 ?**



Energy-Aware and Optimal Scheduling of Satellites



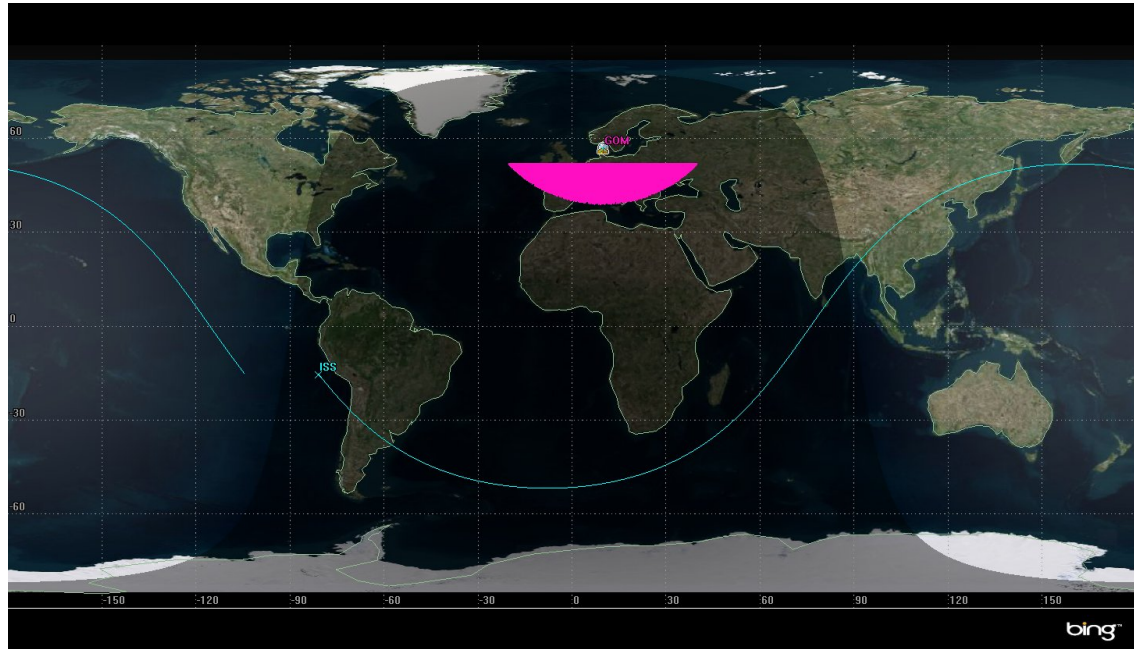
Satellite as a Service

GOMX3



Mission Analysis

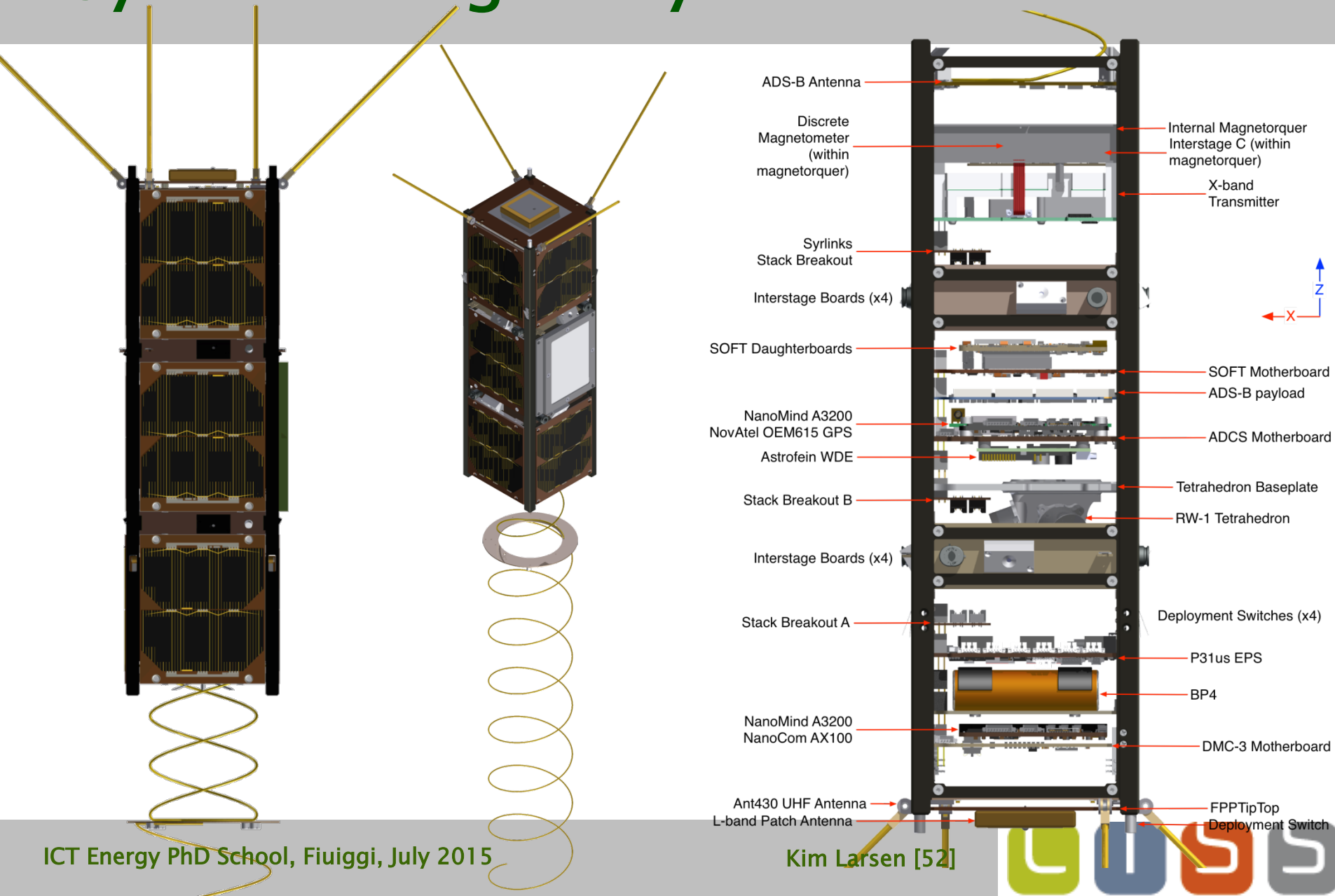
- Aalborg ground station can supply 37 min link time per day
- Max of 18 hours between passes



Elevation Mask (deg)	Mean Daily Passes	Average Pass Length (min)	Mean Daily Access (min)	Max Time Between Passes (hr)
0	5.41	8.31	44.9	18.1
2	5.01	7.40	37.1	18.2
5	4.45	6.20	27.6	19.7



System Design: Layout

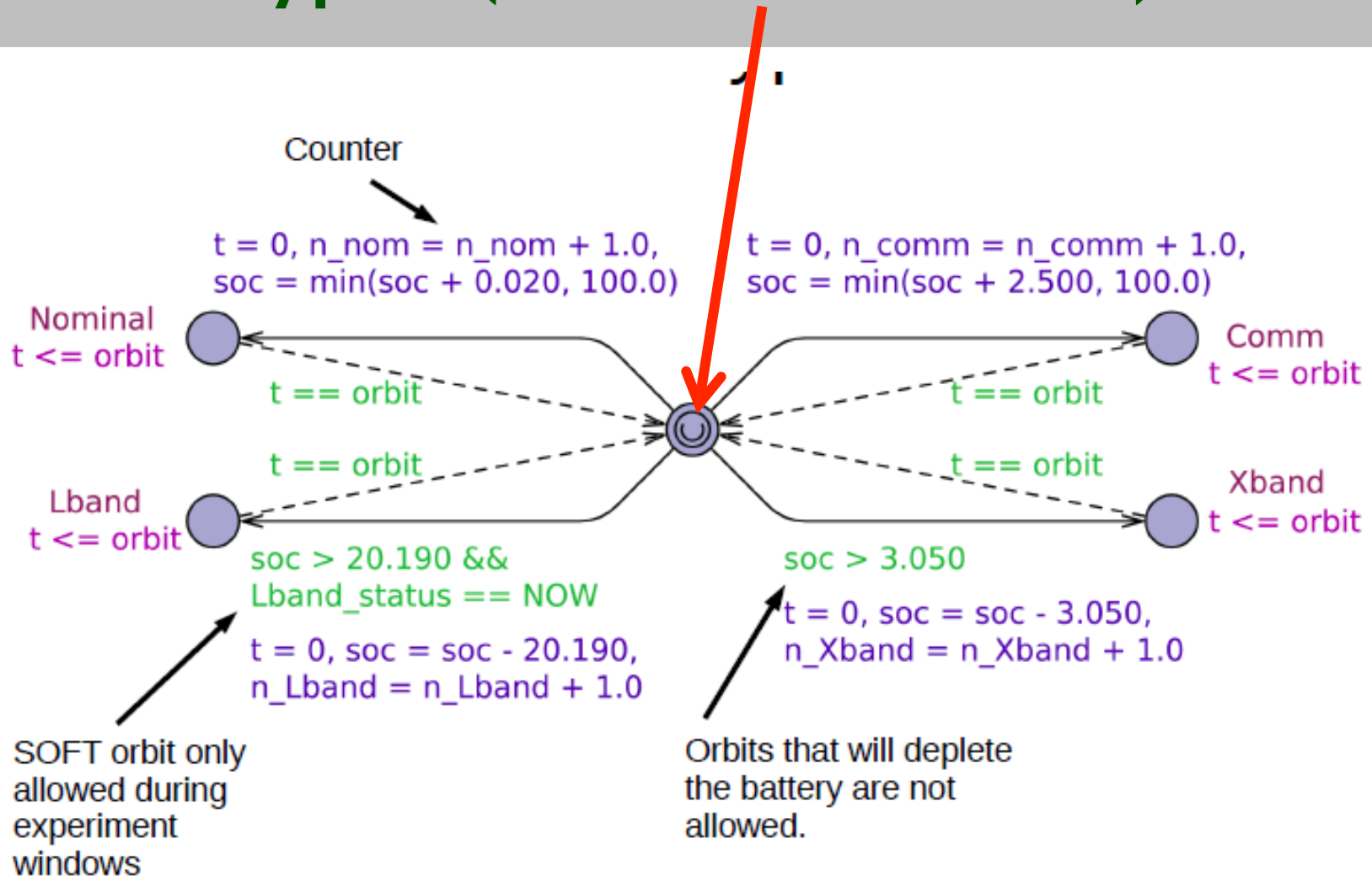


GOMX3 Power Budget

705.162	Comm Orbit	Nominal Orbit	X-band Orbit	SOFT Orbit				
Energy Consumption	Energy	Energy	Energy	Energy				
NanoMind A3200 OBC	1538 Joules	1538 Joules	1538 Joules	1538 Joules				
NanoPower P31US	705 Joules	705 Joules	705 Joules	705 Joules				
NanoPower BP4 Heaters	0 Joules	0 Joules	0 Joules	0 Joules				
NanoCom AX100 Rx	1538 Joules	1538 Joules	1538 Joules	1538 Joules				
NanoCom Ax100 Tx	2051 Joules	1073 Joules	1073 Joules	708 Joules				
NanoMind A3200 ADCS	1538 Joules	1538 Joules	1538 Joules	1538 Joules				
ADCS Sensors	1668 Joules	1668 Joules	1668 Joules	1668 Joules				
Magnetorquers	1309 Joules	1309 Joules	1309 Joules	1309 Joules				
Reaction Wheels + 4WDE	7026 Joules	7026 Joules	7026 Joules	7026 Joules				
GPS	431 Joules	431 Joules	431 Joules	431 Joules				
ADS-B Payload	0 Joules	3836 Joules	3836 Joules	3836 Joules				
SOFT RF Receive	0 Joules	677 Joules	0 Joules	31483 Joules				
SOFT Data Transmit	0 Joules	49 Joules	2296 Joules	0 Joules				
X-band Transmitter	0 Joules	127 Joules	5928 Joules	0 Joules				
UHF Antenna Release	0 Joules	0 Joules	0 Joules	0 Joules				
Helix Antenna Release	0 Joules	0 Joules	0 Joules	0 Joules				
Orbit energy consumed	17805 J	21517 J	28887 J	51780 J				
Orbit energy generated	21548 J	21548 J	24324 J	21548 J				
Net energy	3743 J	31 J	-4563 J	-30232 J				
Battery Net Energy Change	0.025	2.5%	0.00021	0.0%	-0.0305	-3.0%	-0.2019	-20.0%
Net Energy Difference	0.17372		0.00146		-0.1876		-1.403	



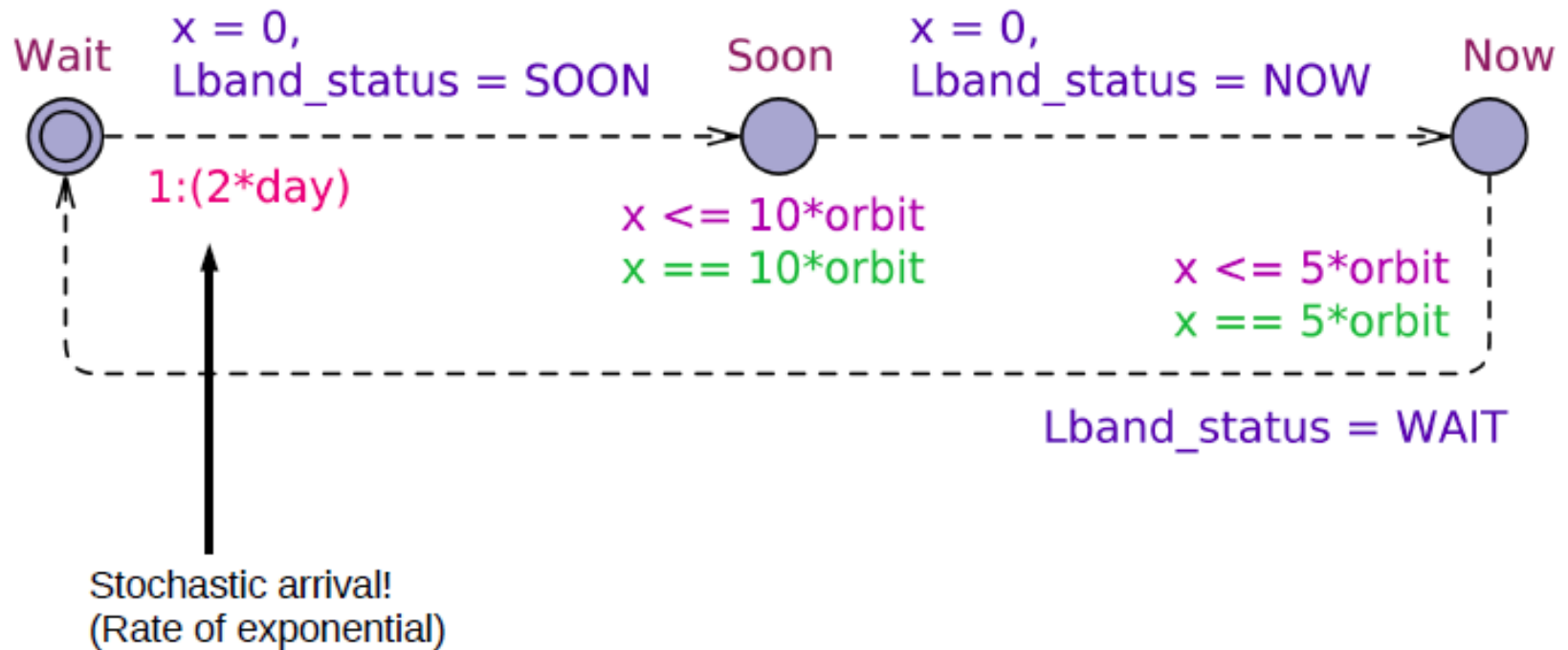
Orbit Types (which to choose)



```
double soc = 80.0; // Battery is a floating point value between 0 and 100
```

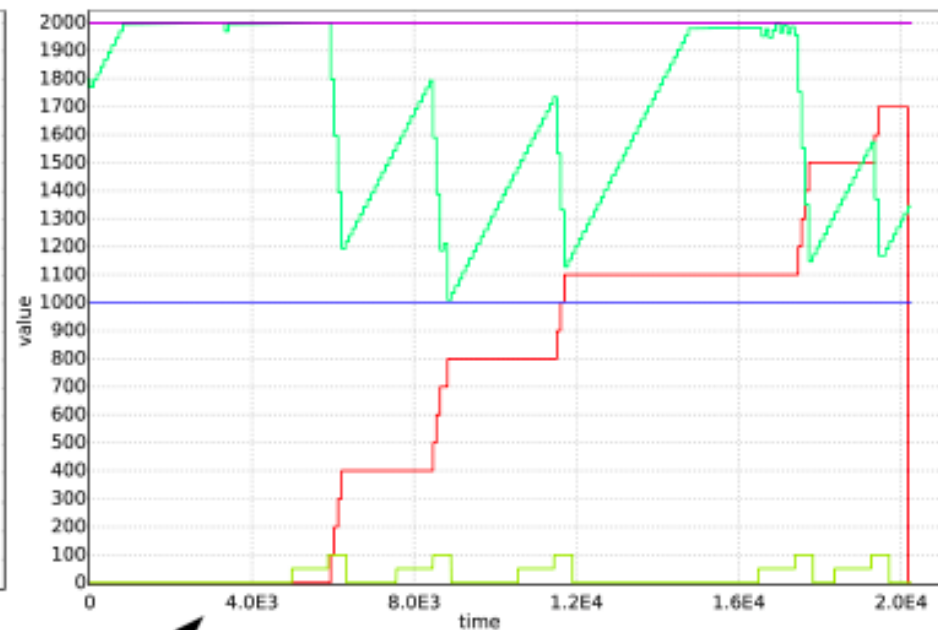
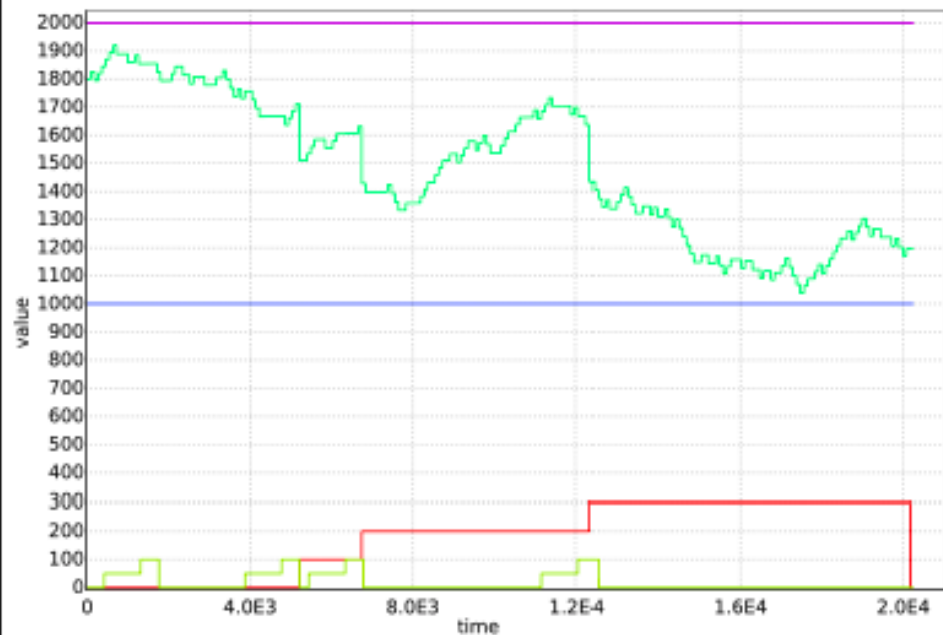


Experiment Window



GOMX3 Orbits Optimized

```
simulate 1 [<=2*week] {n_soft*100, (Mission.Soon + Mission.Now*2)  
*50, 1000+soc*10, 1000, 2000}
```

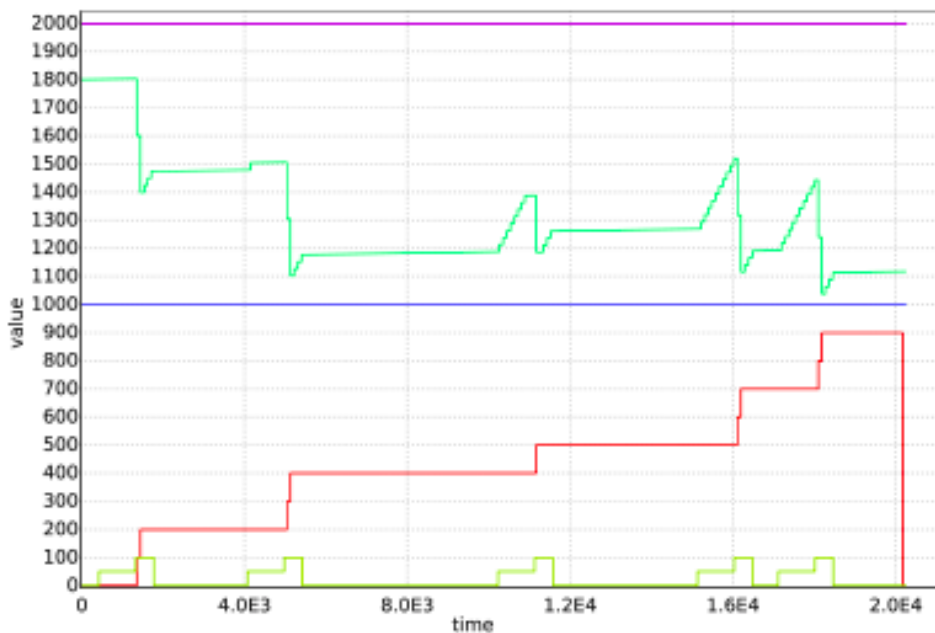


- strategy s = maxE(n_soft) [<=2*week]: <> time==2*week
- simulate 1 [<=2*week] {...} **under s**

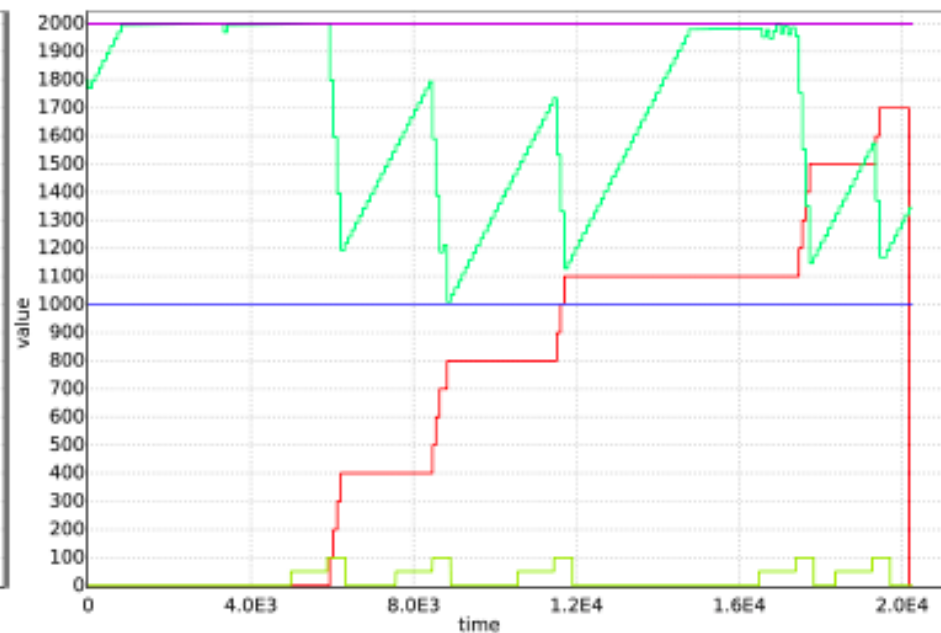


GOMX3 Orbits Optimized

$\max E(n_{\text{soft}} + 0.08 * n_{\text{nom}})$



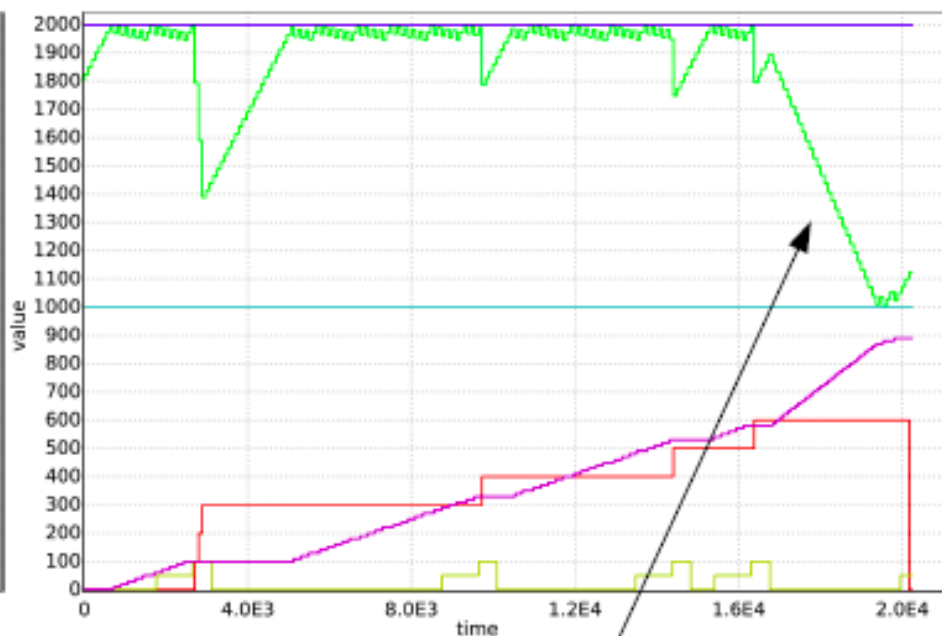
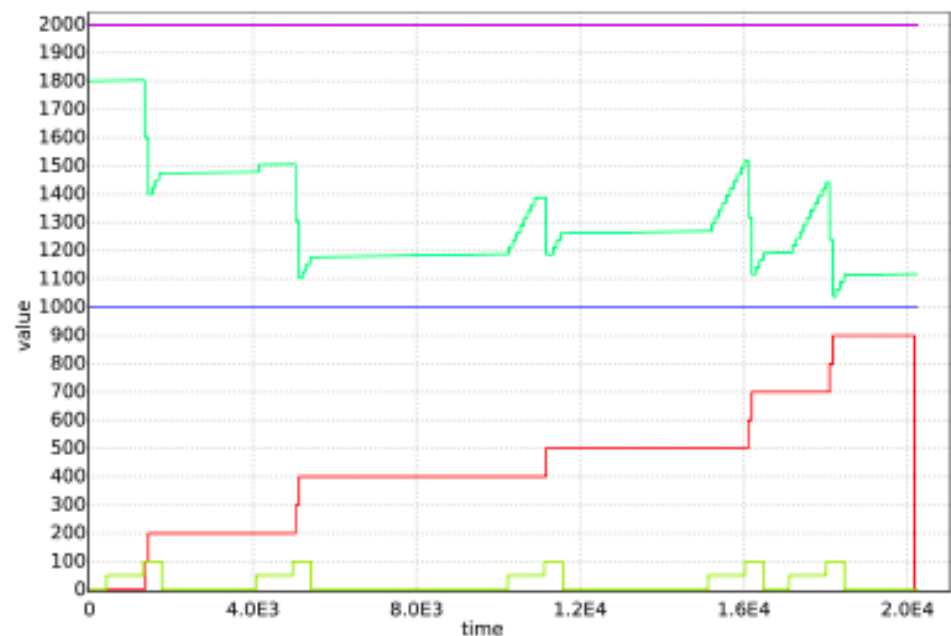
$\max E(n_{\text{soft}})$



GOMX3 Orbits Optimized

$\max E(n_{\text{soft}} + 0.08 * n_{\text{nom}})$

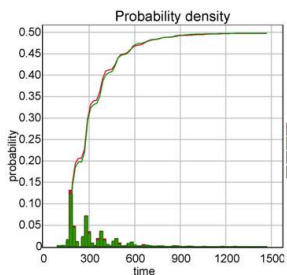
$\max E(n_{\text{soft}} + 0.2 * n_{\text{xband}}) [\leq 2 * \text{week}]$



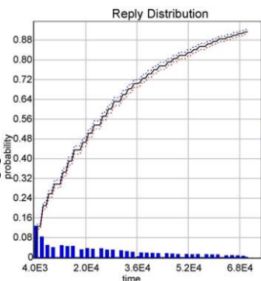
Be careful what you wish for!



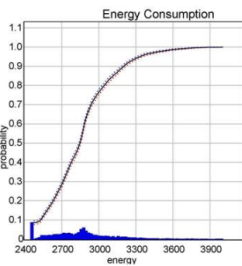
Other Case Studies



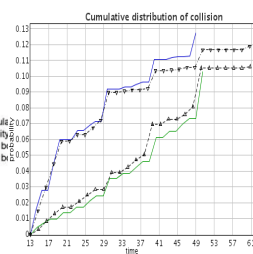
FIREWIRE



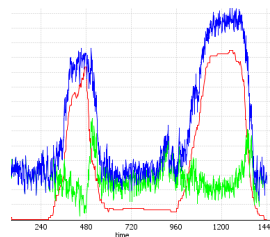
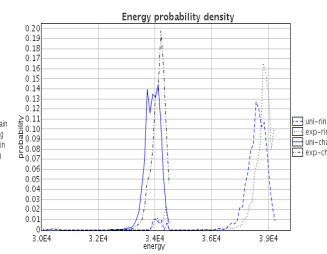
BLUETOOTH



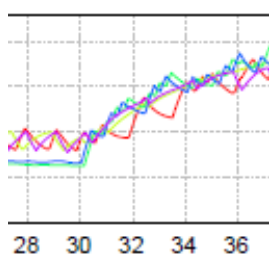
10 node LMAC



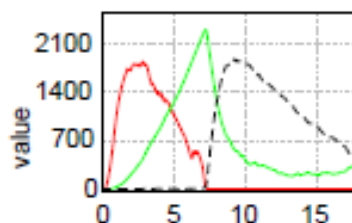
Schedulability Analysis for Mix Cr Sys



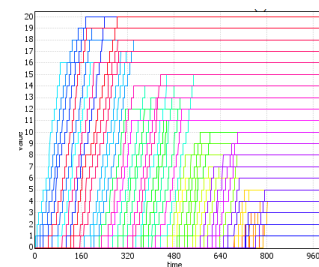
Smart Grid Demand / Response



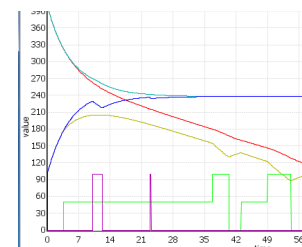
Energy Aware Buildings



Genetic Oscillator (HBS)



Passenger Seating in Aircraft



Battery Scheduling



UPPAAL

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UPPAAL is an integrated tool environment for modeling, validation and verification of real-time systems modeled as networks of timed automata, extended with data types (bounded integers, arrays, etc.).

The tool is developed in collaboration between the [Department of Information Technology](#) at Uppsala University, Sweden and the [Department of Computer Science](#) at Aalborg University in Denmark.

Download

The current official release is UPPAAL 3.4.11 (Jun 23, 2005). A release of UPPAAL **3.6 alpha 3** (dec 20, 2005) is also available. For more information about UPPAAL version 3.4, we refer to this [press release](#).

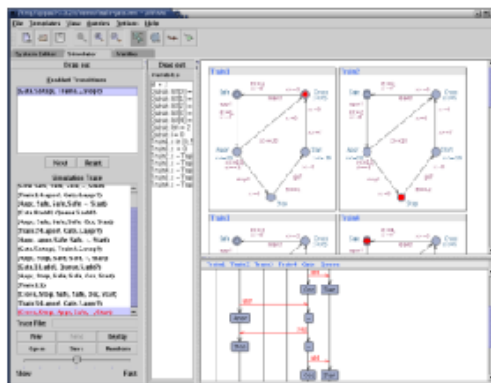


Figure 1: UPPAAL on screen.

License

The UPPAAL tool is **free** for non-profit applications. For information about commercial licenses, please email [sales\(at\)uppaal\(dot\)com](mailto:sales(at)uppaal(dot)com).

To find out more about UPPAAL, read this short [introduction](#). Further information may be found at this web site in the pages [About](#), [Documentation](#), [Download](#), and [Examples](#).

Mailing Lists

UPPAAL has an open [discussion forum](#) group at Yahoo!Groups intended for users of the tool. To join or post to the forum, please refer to the information at the [discussion forum](#) page. Bugs should be reported using the [bug tracking system](#). To email the development team directly, please use [uppaal\(at\)list\(dot\)it\(dot\)uu\(dot\)se](mailto:uppaal(at)list(dot)it(dot)uu(dot)se).



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THANKS !

